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EDITOR'S NOTE

News Flash!

We interrupt your regularly scheduled editor's note to bring you this update on recent events in the world of Dragon Ball Z.

When you want to know the facts, you go to the source. This month, we are here talking with Brian Valdez, the Worlds Best Dragon Ball Z Collectible Card Game Player, to uncover the secrets to assembling the perfect CCG Deck. Check out Brian's response to getting your decks battle ready on page 40. One other breaking story coming in is about *Beckett Dragon Ball Z Collector* cover artist, Jeff Amano. Many of our loyal fans have requested information by phone, email, and letters on how he creates his Dragon Ball Z pieces. We have information on what it takes to design a cover all the way to the different "How to Draw" articles we have run in past issues beginning on page 25. Speaking about designs, we receive scores of questions related to Web site design. In this month's DBZ Online article we get behind the work of some cool sites and look at the code it takes to come up with something really cool. So pull up a seat and grab a cup of JAVA and lets get started on page 56.

On the traffic front, toy manufacturer Irwin is currently shipping their latest creation of action figures; the trucks are full and should be arriving at a toy store near you. In this month's Fantastic Plastic article (pg.54) we have put together a wish list of future action figures we would like to see on some of those trucks. We would like to know what action figures you would like to see, so fill out our Super Saiyan Survey on page 53 and let us know.

That's it for now, we now return you to your regularly scheduled magazine.

Best Wishes,



Mark Brewer
Assistant Editor

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Master Roshi's TRIVIA

By Greg Werner

Do you have the knowledge of a Super Saiyan?
Test yourself on these questions and find out.

1. True or False. There is already a live-action Dragon Ball movie available.
2. Name the only ranking member of the Red Ribbon Army that was mentioned during the saga, but never seen.
3. What was the first known wish made to the Dragon Balls?
4. What is Goku wearing when he shows up at the 22nd Tenkaichi Budoukai?
5. How many Saibaimen did Nappa plant?
6. How long should it have taken to get to Namek from Earth?
7. In the anime, what character from Dragon Ball Z's past makes a "leaping" cameo around the start of the 25th Tenkaichi Budoukai?
8. Under what condition can someone keep their real body in the after-life?
9. What appears on the spine of the final Japanese Dragon Ball comics?
10. Who does Akira Toriyama feel was the first truly evil and ruthless villain??

Extra Credit:

The artists made a mistake in the anime when Gohan kills the Cell Juniors. What is it?

Your Power Level:

- 0 Correct Answers- Power Level .001! You're only as strong as Master Roshi's Sea Turtle!
- 1-3 Correct Answers- Power Level 10! Not bad, you're as strong as Goku was when Dragon Ball started. Keep working hard!
- 4-6 Correct Answers- Power Level 408! Whoah! You're as strong as Piccolo was when Dragon Ball Z started!
- 7-9 Correct Answers- Power Level 4,000! Aah! You're as powerful as Nappa! Don't hurt me, I'm just an old man!
- 10 Correct Answers- Power Level 15,000,000!! Unbelievable! You're a Super Saiyan! Good work, you've made your master proud!
- 11 Correct Answers- Power Level Uncountable!!! Amazing! You're beyond Super Saiyan! You're a Dragon Ball Z master!

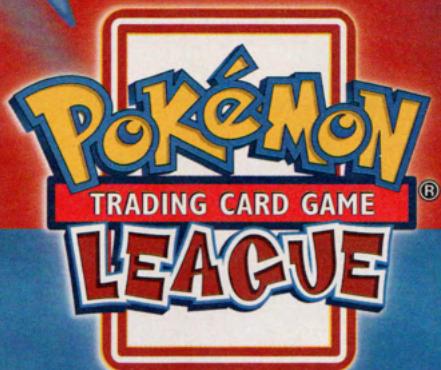
1. True, but it is not officially licensed as a Dragon Ball movie. 2. Copper Shogun, 3. To be king of the world, 4. Taller skin, 5. 6, 4339 years and 3 months, 7. Ginyu in the frog body, 8. They must have been a thugger in life, 9. Gokus feet, 10 Piccolo's Extra Credit: He kills Cell Juniors. There were only seven.



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Buu Who??

THE GOOD, THE BAD & THE CIRCUITRY:

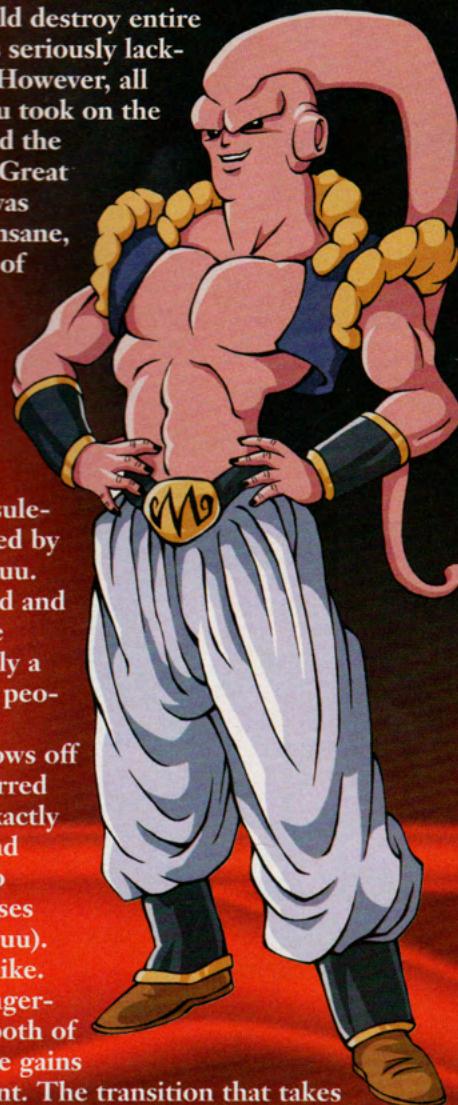
Majin Buu-

He's big, he's bad and he's pink. What makes Majin Buu the deadliest enemy of all time? Why is he so weird? And how many different forms does he have?? Fear not Dragon Ball fans! This perplexing character is so complex, we're going to devote all of this month's Z-Files to him! But before we go too deep, let's start with the basics.

The magician Bibidi created Majin Buu at around 5 million years BC. (Remember, Dragon Ball doesn't take place on our Earth, just one like it) Bibidi created Majin Buu to be used as a magical weapon of mass destruction. In fact if you look at the Japanese characters that make up "majin" (ma and jin) it translates roughly to Dark Magical Being. The Buu originally created by Bibidi was about the size of a five-year old. Despite his diminutive size, Buu packed a powerful punch and could destroy entire planets in a second. Unfortunately, Buu was also difficult to control. He was seriously lacking in the loyalty department and almost killed Bibidi on several occasions. However, all of this changed when Bibidi took Buu to challenge the gods themselves. Buu took on the four Supreme Kais all by himself, killing two of them with ease. He absorbed the strongest Supreme Kai and became very stout and muscular, but finally the Great Supreme Kai stopped Buu, (well at least calmed him down a bit), when he was absorbed. Buu absorbed enough of his personality so that instead of being insane, Buu was reduced to acting like a child. Majin Buu also took the appearance of the Great Supreme Kai; this is why he appears so rotund and wears a cape. This final act by Great Supreme Kai saved East Supreme Kai's life, and he remained the only living Supreme Kai. At his current state, Bibidi found that he could control Majin Buu to some degree, and this proved a great advantage to Bibidi, he was so ecstatic that he totally forgot about East Supreme Kai and left him still alive.

All good things must come to an end; such was Bibidi's creation. Although the reason is never fully explained, Majin Buu was sealed in a capsule-like egg by Bibidi and was sent into space. Years later, the Egg was discovered by Babidi, the son of Bibidi, and he began gathering energy to awaken Majin Buu. To make a long story short, when the egg capsule was opened, Buu appeared and shocked everyone but Supreme Kai with his childlike appearance. Sometime later, when Majin Buu starts to become friends with Mr. Satan and essentially a "good-guy", his anger is peaked by two sick humans that are gunning down people for fun. His anger causes him to blow off steam by....blowing off steam! Unfortunately, this is where the real trouble begins. The steam that Buu blows off begins to take form and eventually becomes Pure Evil Buu, (commonly referred to as Old Buu). Pure Evil Buu is a shriveled old form of Majin Buu. He is exactly what his name infers, all of Buu's evil condensed into a tangible form. He and Majin Buu do battle for a few minutes when finally Majin Buu is turned into chocolate candy by his own attack and devoured by Pure Evil Buu. This causes Pure Evil Buu to transform into Evil Buu (commonly referred to as Super Buu).

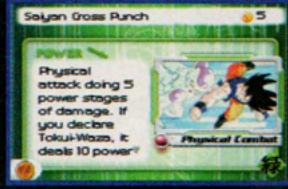
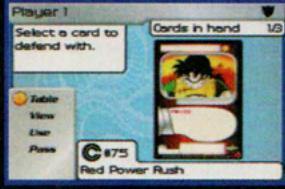
Evil Buu shows some signs of intelligence but is still borderline child-like. However instead of acting like a hungry baby, he's subject to tantrums....dangerous ones. This Buu does battle with Gotenks and Gohan before absorbing both of them and Piccolo! Absorbing Gotenks changes his body again slightly and he gains access to Gotenks' moves, while absorbing Piccolo makes him very intelligent. The transition that takes place in the Japanese version is spectacular as one minute he's screaming and screeching, and the next he's taunting opponents like Frieza and having conversations with them. After absorbing Gohan, his body



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UNEARTHING THE DATA OF DRAGON BALL Z CHARACTERS



changes again, resembling Gohan's outfit. At this time, Buu has access to Gohan, Gotenks and Piccolo's moves. However, these various forms of Buu are not given separate names, and should all be considered Evil Buu.

After some more fighting and rather unbelievable circumstances, the fight moves to inside Buu's organs! While fumbling around inside his body, Vegeta and Goku stumble upon Goten, Trunks, Piccolo and Gohan, all encased in cysts. One by one they tear out each person, causing Buu to change back into his normal Evil Buu form. Buu then moves, inside himself (hey, he's magic, anything is possible), and tries to defeat Goku and Vegeta. On the brink of a disaster, Vegeta spots the fat Majin Buu encapsulated in a cyst off to the side. He grabs the cyst and threatens to tear it out. This stops Buu dead in his tracks and he pleads Vegeta not to tear it out. Since when has Vegeta listened to pleas? Tearing out fat Buu causes Evil Buu to go insane. Meanwhile, Goku and Vegeta take advantage of the situation and get out of Buu's body, taking all their friends with them, but leaving fat Buu behind. This turn of events causes a full circle and Buu is finally reduced to Original Buu (commonly referred to as Kid Buu). Being back in this state is the most dangerous and powerful as earlier mentioned. Supreme Kai mentions that not only is Buu completely insane now, but his full powers have returned since having emotions caused him to lock away some of his power.

The final battle with Original Buu transpires on Supreme Kai's planet. During the fight, Buu gets an odd feeling and spits something out. It's Fat Buu! Giving Vegeta and Goku time to come up with a plan, Majin Buu fights Original Majin Buu, (which causes a lot of buubuus....sorry bad joke). Just before completely destroying Buu, Goku expresses his desire to do battle with Buu again, maybe if he was reincarnated as a good person. Well Goku, looks like Enma was listening that day! At the 28th Tenkaichi Budoukai Tournament, a contestant named Uub shows up. He's only a young boy from a small poor village, but somehow he managed to make it into the tournament! I'm sure you can guess who that boy is and if you're having a hard time, take the letters of Uub's name, rearrange them in reverse, put em' together and what have you got? Bibidi, Babidi well, you get the idea.



Race: Majin

Age: Over 5 million years

Best Friend: Mr. Satan

Family: None really, he was created from scratch.

Signature Moves:

Change Beam- Buu changes someone into a type of food.

Uden Buri Kougeki- Original Buu rips off his arm and uses it to attack someone.

Ekishou Ka- A gruesome attack Evil Buu performs. He liquefies his body and shoves himself down his opponent's throat, then expands, blowing up his unfortunate victim.

Healing Power- Buu uses his forelock to heal someone near death.

Jinruizetsumetzu Kougeki "Human Special Genocide Attack"- The most deadly attack ever unleashed in all of Dragon Ball. Evil Buu raises one hand above his head and unleashes as many blasts as there are humans living on the planet. Each blast targets a specific human and kills them. Almost every single human on the planet is killed by this attack.

And many many many more! Buu has access to and uses more techniques than almost anyone in the entire series. He is second only to Goku. ★



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THE WHO'S WHO GUIDE TO CHARACTERS



ANDROID 14
Strongman of Movie 7



ANDROID 15
Killed by Vegeta in Movie 7



ANDROID 16
A lover of the Earth



ANDROID 17
His sister is Android 18



ANDROID 18
She marries Krillin



ANDROID 19
Vegeta kills him



ANDROID 20
He has Dr.Gero's brain



BABA
Master Roshi's sister



BABIDI
He resurrects Majin Buu

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BARDOCK
Goku's father



BULMA
Married to Vegeta



BURTER
The speedy Ginyu Force guy



CAPTAIN GINYU
Leader of the Ginyu Force



CATERPY
Fought Goku in a
tournament



CELL
Dr. Gero's greatest
creation



CELL JR.
A little copy of Cell



CHAPUCHAI
Lost to Olibu in the
tournaments



CHI CHI
Wife of Goku

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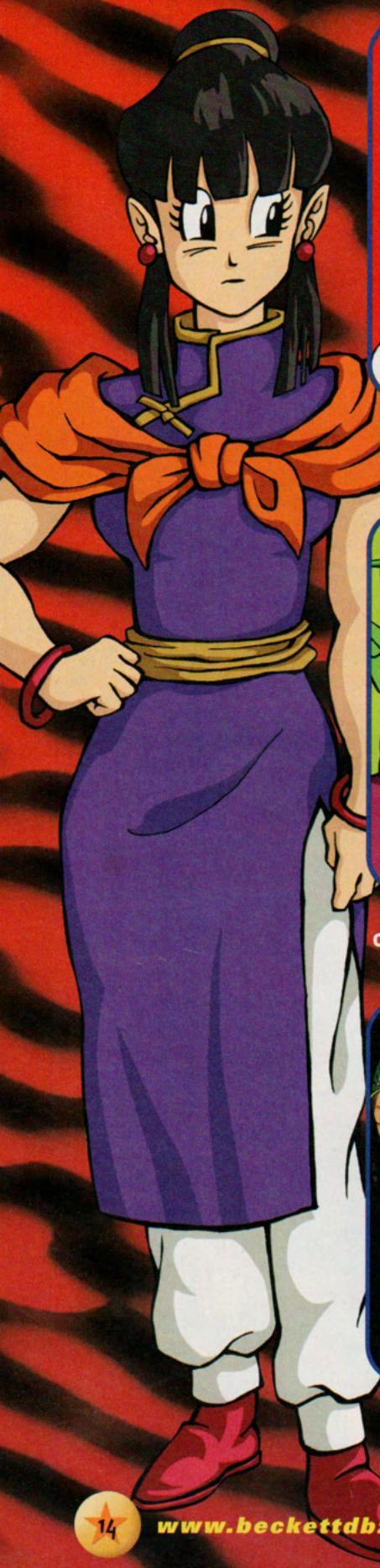


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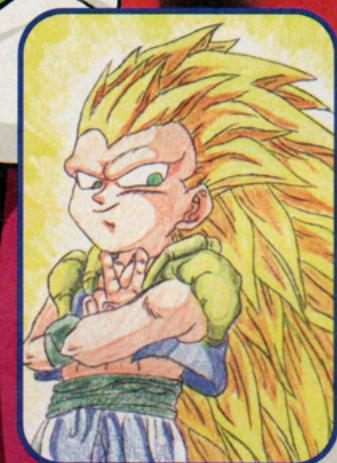
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The son of Goku



GOKU
The main character of DBZ



GOTEN
His best friend is Trunks



GOTENKS
A fusion of Goten and Trunks



GRAND KAI
He rules over the four Kai's



GREGORY
King Kai's Cricket



GULDO
A green alien with four eyes



GURU
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JEICE

A member of the Ginyu Force

KAMI

He fuses with Piccolo

KING COLD

Father of Frieza

KING KAI

Teaches Goku to gather energy

KORIN

A martial arts master

KRILLIN

A close friend to Gohan

LORD SLUG

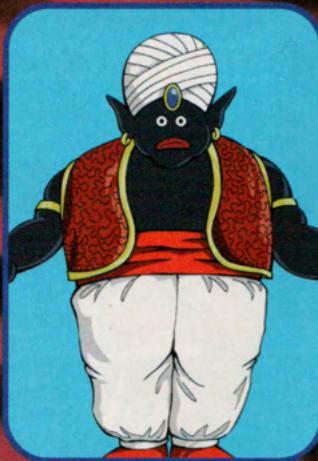
Emperor of a frozen planet

MAJIN BUU

a.k.a. Evil Buu and Super Buu

MASTER ROSHI

He trained Goku and Krillin



MR. POPO
Kami's faithful servant



NAIL
Guru's personal guardian



NAPPA
A Super Elite Saiyan
soldier



OOLONG
A shape-shifting pig



OX KING
Chi Chi's father



PICCOLO
Helps Gohan release
hidden power



PIKKON
A great and honorable
warrior



PORUNGA
The Namekian Dragon



PRINCESS SNAKE
Netherworld Beauty Contest
Winner



PUAR
Yamcha's buddy



RADITZ
Goku's brother



RECOOME
Second strongest Ginyu member



SAIBAMEN
They kill Yamcha



SOUTH KAI
Peaceful ruler of South Quadrant



SUPER BABY VEGETA
He enters Vegeta's body in GT



SUPER SAIYAN GOHAN
The first to reach S.S.
stage 2



SUPER SAIYAN GOKU
Has the Kamehameha attack



SUPER SAIYAN TRUNKS
Defeats Frieza and King Cold



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Vegeta turns S.S.4 in DBGT



TIEN

The second tallest Z-soldier



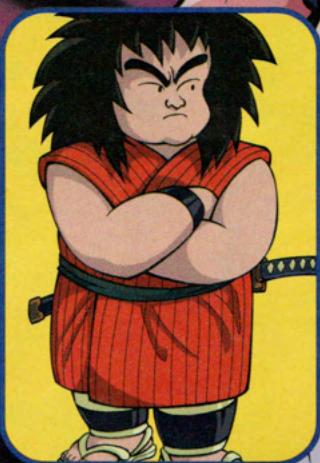
TRUNKS

Vegeta and Bulma's son



VEGETA

He's a Saiyan Prince



YAJIROBE

A sword wielding warrior monk



YAMCHA

Goku's friend who owns a cat



ZARBON

Frieza's right hand man ★



ARE YOU FOR REAL?!

Calling all DBZ detectives! There are crafty clones creeping into the world of Dragon Ball Z. See if you can ID them. Take a look at the characters pictured below, then on the form, circle "real" if it shows a real DBZ character or "bogus" if there's something not quite right.



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3. PICCOLO: REAL/BOGUS

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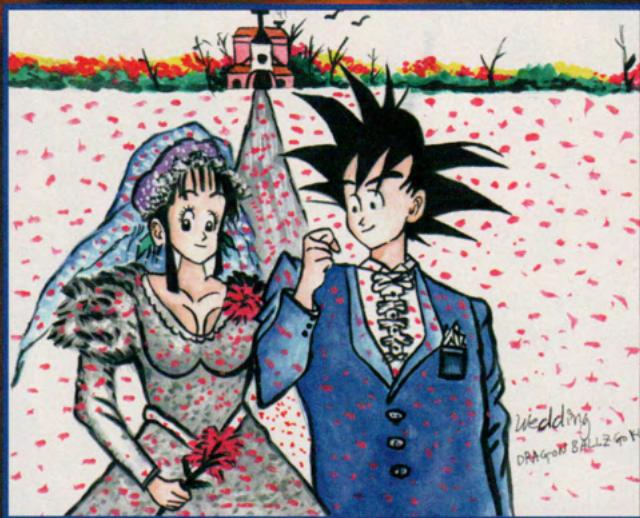
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Plantation, FL



Karina
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Do you like to draw DBZ Characters? If you do, send us your best picture. Include your name, age, city and state on the back of the art. Send to *Beckett Dragon Ball Z Collector*, Attn: Art Gallery, P.O. Box 797683, Dallas, TX 75379. (All artwork submitted will not be returned).

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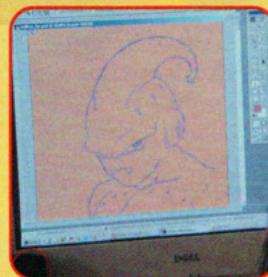
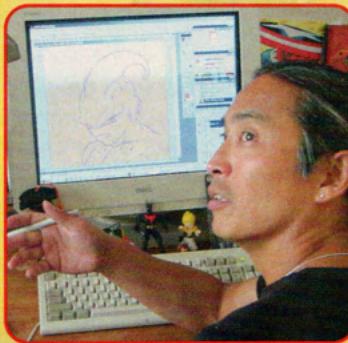
Exclusive Interview: 20 Questions with Jeff Amano

Expert advice from DBZ
cover artist.

Due to the request of the fans, we decided to bring you into the wonderful world of Beckett Dragon Ball Z Collector cover artist, Jeff Amano. We receive so many art questions each month that we felt it was time to bring in our resident expert and answer some of your questions as well as some of our own. We would like to thank Jeff for taking time out of his busy schedule to sit down and answer our questions. And, we'd also like to thank him for all of the great pieces of art he shares with us each month. Here's what "The Master Artist" had to say:

Beckett DBZ: At what age did you first take an interest in drawing?

Jeff: I vividly remember doing sketches from my mother's womb. The lighting was terrible and I have these recurring nightmares of inside-out navel drawings. No, REALLY, I really can't remember a time when I WASN'T drawing. The Honolulu Art Academy saw my painting in kindergarten and gave me a scholarship. My mom is an artist and she taught me about drawing and shading at a very early age. In fact, she had me painting



with oils when I was 8 and we started painting murals together before I finished grade school.

Beckett DBZ: What type of art training do you have?

Jeff: Well, other than the academy when I was five, I graduated from N. Arizona University in Fine Arts with an emphasis in illustration. I went to the Disney Institute to study animation a couple of times which included learning the "Mulan" style of character design, layout, animation and concept art. But the biggest teachers for me were comic books. For hours on end, I copied panel after panel of Gene Colan, Jack Kirby and John Buscema. I also watched a ton of cartoons like Space Ghost, Astro Boy, Gigantor, and Speed Racer.



Beckett DBZ: How did you get started in drawing art professionally?

Jeff: Drawing PROFESSIONALLY? You mean, like getting paid for drawing? You mean, I'm supposed to get paid for this? Geez, get me my agent....! Like I said, I started painting for pay early on in life - oops, is the IRS gonna see this?

Beckett DBZ: What type of materials do you use to create your art?

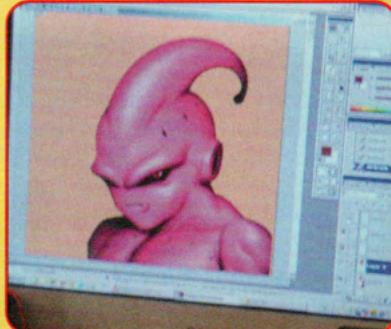
Jeff: Back in the 70's, it was either pen & inks or airbrushing. In the last few years, I've been doing a lot of computer painting and CGI 3D. But everything begins with the pencil.

Beckett DBZ: What are some of your accomplishments?

Jeff: I married really well. My wife is awesome in every category, — beautiful, smart, fun ... I feel like such a success just walking around holding her hand!!!

Beckett DBZ: What would you recommend to someone just getting started in art?

Jeff: Quit now!!! Get a real job! No, just kidding, I used to hear that all the time and I really haven't hurt for work for the last 20+ years I've been in art professionally. But back to the question which is a question that people ask me all the time and I always say two things. First, draw all the time. Second, draw everything. Fill sketchbooks upon sketchbooks with people, trees, dogs, cars, buildings - everything. And buy cheap sketchbooks because you're going to fill up so many of them that it's going to get expensive. Like any other skill, mastery takes tons of practice. So... draw, and draw everything. Copy stuff too. Copy my covers, copy the cartoon, copy other cartoons, copy comic books, and copy the masters like Michelangelo - not the ninja turtle - although I've heard that he had a particular culinary penchant for pizza...



Beckett DBZ: In Dragon Ball Z, who is your favorite character and why?

Jeff: Goku, hands down. I like the other characters too, but Goku is the only character that I never see whining. Everybody else whines! I hate whining. I hate it! I hate it! I hate it!!!! Oops, sorry for whining.

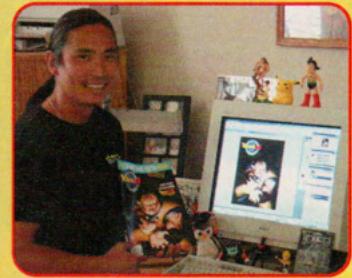
Beckett DBZ: Do you have a favorite DBZ episode?

Jeff: You know, even though the later series became grander and grander, there's just something special about the first few episodes. I mean, Goku sacrifices his life, we find out more about where he came

from, it's the turning point for Piccolo to be a good guy and we get to see Gohan make dino-salami. What could be better!!!

Beckett DBZ: Which Beckett Dragon Ball Z Collector cover was the most fun to draw? Is it your favorite cover?

Jeff: Hmm, tough question. I guess I'd have to say that the Legacy of Goku cover was my fave because I really played with the lighting to get such a dramatic effect on Goku without losing Toriyama's character design. I think it is my fave, though I tend to like dark stuff.



Beckett DBZ: Besides drawing covers for Beckett Dragon Ball Z Collector and Beckett Pokémon/Yu-Gi-Oh Collector, what other projects are you currently working on?

Jeff: My comic book, Gene-Fusion(tm) just came out this month from Beckett Entertainment and I'm working on the second issue. I have another property I'm developing as a comic book series for Beckett plus a martial arts series I'm penciling with comic book great Mike Avon Oeming. To order a copy of Amano's Gene-Fusion see page 31 or 60.

Beckett DBZ: What's a normal day at Beckett for you?

Jeff: Hmm, another tough question... hmm, nope. Sorry. Can't think of a single normal day I've had at Beckett in 13+ years.

Beckett DBZ: What do you think about Akira Toriyama's work?

Jeff: He really captured it, didn't he? I don't think I would've appreciated his work as fully as I do if I hadn't been to Disney's Mulan seminar and those years with Astro Boy, Gigantor and Speed Racer. One of the strongest elements in anime/manga art, which Toriyama has captured full

tilt, is the absolute focus on emotional truth and storytelling. The way that he stretches the mouth of screaming Vegeta looks totally right because of the emotional impact that's going on in the story. The soap opera, the mix of comedy and drama, the cartoony design with epic battles, — hey, it's got it all! Gosh, I sound like a commercial.

Beckett DBZ: If you had to choose an artist that influenced you into becoming an artist, who would that be?

Jeff: Other than my mother, I would have to say it was the comic book art of Gene Colan and Jack Kirby. I watched a lot of Disney and anime, but Colan's Daredevil, Captain America and Iron Man as well as Kirby's Fantastic Four and The Mighty Thor — that stuff made me want to draw for a living.

Beckett DBZ: Since your art is different than Toriyama's, tell us about your personal style for drawing DBZ characters.

Jeff: Actually, I have to apologize to DBZ fans all across the country for messing up Toriyama's designs in the first few issues. Issue one was like, almost totally my style and Goku was almost unrecognizable. Finally, by issue four or so, I started melding both styles to get what we see now — my attempt to bring Toriyama's designs into the real world with real lighting and real textures in a real space.

Beckett DBZ: How many days does it take to design a cover (from concept to the finished product)?

Jeff: It takes weeks upon weeks! I really work hard! Okay, everybody feel sorry for me. Hey, stop it! I hate whining! Well, it all depends. The character design is relatively simple, and the execution of extreme foreshortening which I often do and then the rendering can be tedious, but the hardest part is the beginning concept. Coming up with something that will both grab a fan's attention



immediately but also be interesting enough to hold their attention once they see it is not as easy as it sounds. I would love to just do scenes from the shows, but that wouldn't be good marketing.

Beckett DBZ: Are there any other interesting Amano-created items out there that fans might not know about?

Jeff: Well, I made a really cool ashtray that looked like a fish head in first grade. Or there was the time I drew this cool assemblage of anime and comic book characters on my desk in Algebra class. Oh-kay, um, well, I did a book called TAOLAND back in 1995 and 1996. I would love to revisit that world again, but alas, there just hasn't been any time.

Beckett DBZ: Other than DBZ what are your other favorite anime shows or movies?

Jeff: There is this new anime (new to the US) a friend of mine turned me on to called FLCL. Very strange storyline, but the art is sooooo cool!

Beckett DBZ: After DBZ, what do you believe will be the next big hit in anime?

Jeff: I think it could be a toss up between Yu-Gi-Oh and Zoids. I would love to do Zoids covers or a comic book. I haven't done much mecha except for some Digimon pieces. So Zoids or Gundam Wing would be cool.

Beckett DBZ: What's your favorite movie of all time?

Jeff: Man, that's just too tough to answer. You gotta break it down into categories, like fave comedy, fave anime, fave drama, fave action, ... you know? Favorite animated movie for me is still MULAN, favorite anime is still AKIRA.

Beckett DBZ: What's your favorite food?

Jeff: Elmer's Glue. Just kidding, boogers are just as good and more salty. No really, I guess it would be sushi. Which is not as slimy as boogers but far more nutritious. ★

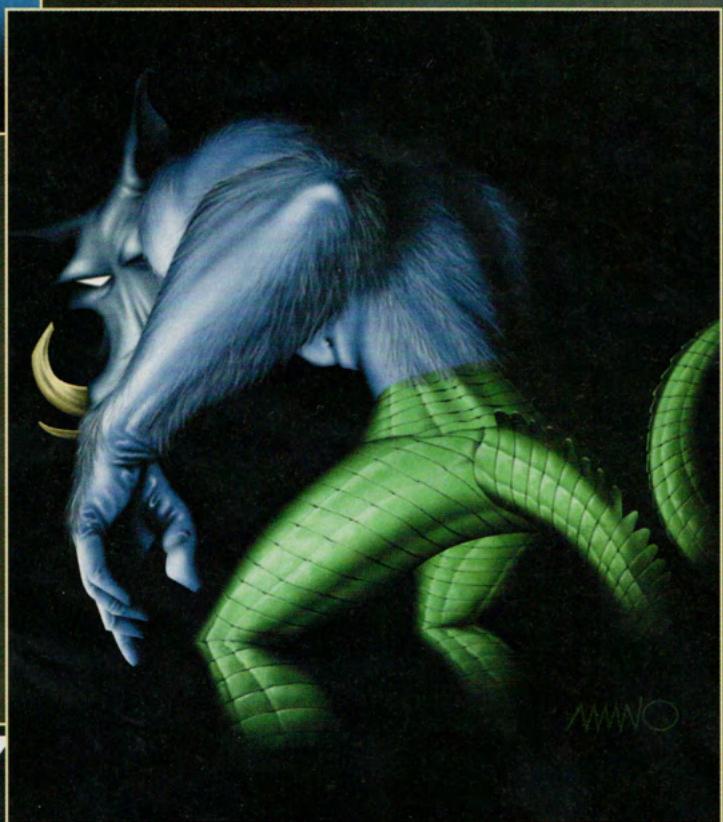
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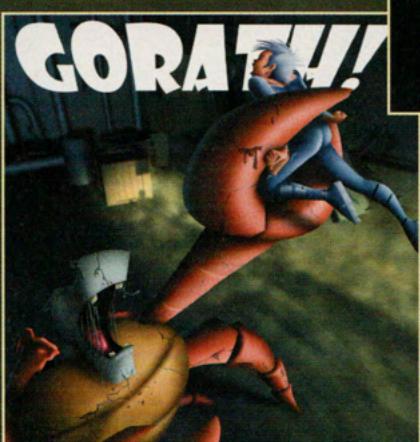
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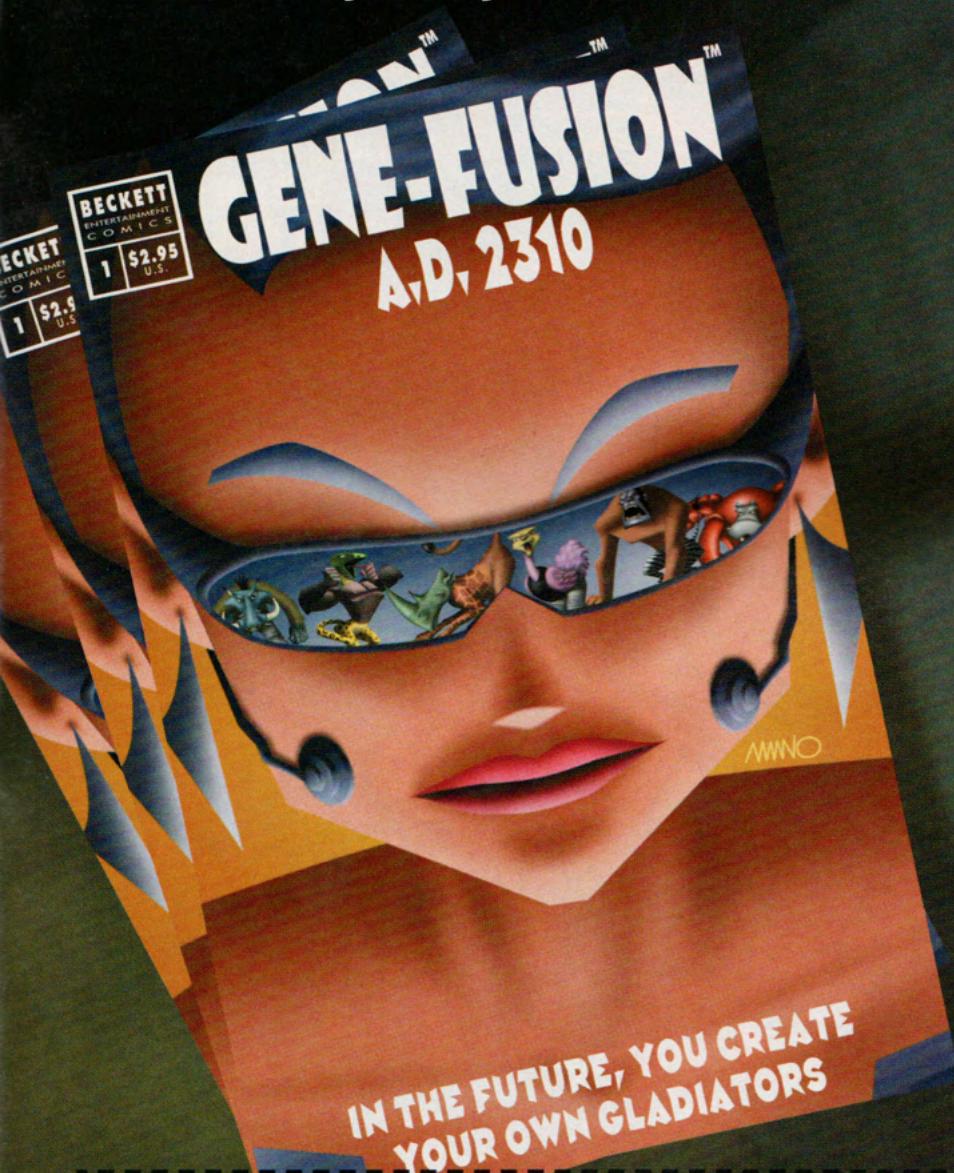
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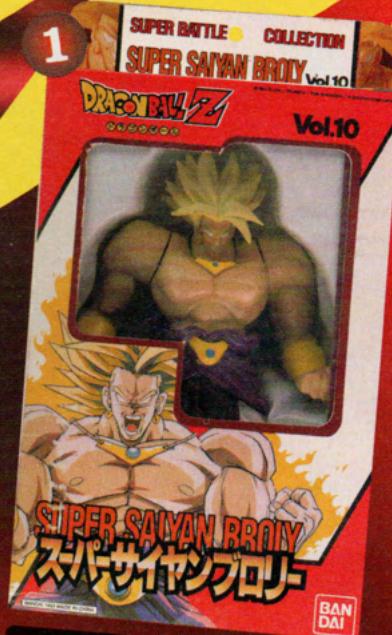
10



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TOP 10 TOYS

Here's a list of the hottest Dragon Ball toys and a short list of where you might find them.



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and Comic Shops)



Super Battle Collection Vol. 41
Super Saiyan Vegeta 4 (Auction
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Irwin Series 12 Super Saiyan Goku (Auction Web Sites such as Ebay.com or Yahoo.com or Local Anime Stores and Comic Shops)



IF Labs Movie Collection Cooler (Local Retail Stores such as Wal-Mart, K-Mart, K-B Toy, Toys-R-Us)



Irwin Series 1 Bulma with Ginyu Frog (Auction Web Sites such as Ebay.com or Yahoo.com or Local Anime Stores and Comic Shops)



Irwin Series 7 Majin Vegeta (Error) (Local Retail Stores such as Wal-Mart, K-Mart, K-B Toy, Toys-R-Us)



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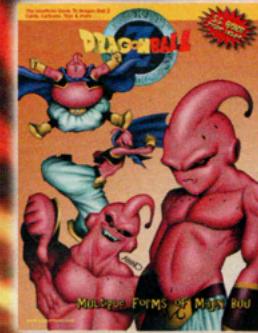
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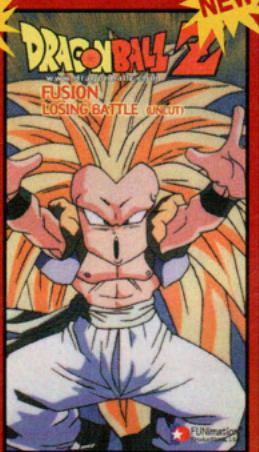
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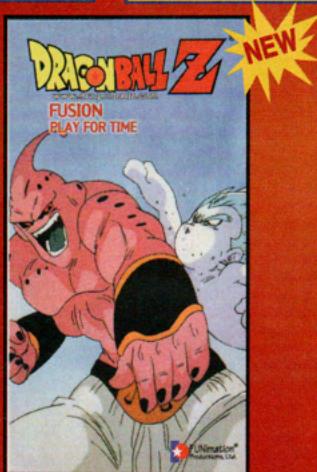
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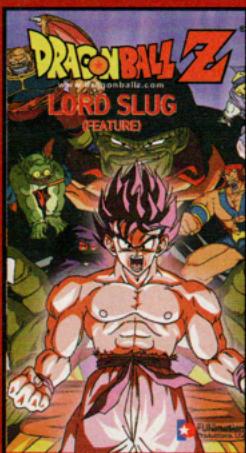
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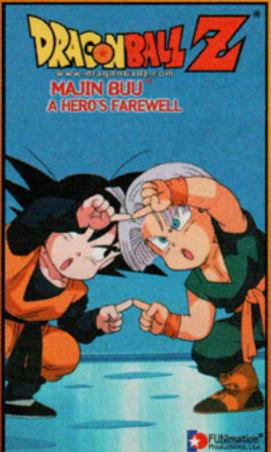
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Great Saiyaman - Gohan's Secret, Ep. 186-188	_____	02763	\$14.99	_____	02753	\$16.99	Tournament - Semi Finals, Ep. 23-25	_____	04063	\$16.99	Uncut Version Only	_____	04063	\$16.99
Great Saiyaman - Crash Course, Ep. 192-194	_____	02783	\$14.99	_____	02773	\$16.99	The Final Test, Ep. 26-28	_____	04083	\$16.99	Uncut Version Only	_____	04083	\$16.99
World Tournament - Junior Division, Ep. 195-197	_____	02803	\$14.99	_____	02793	\$16.99	Sleeping Princess	_____	01893	\$14.99	_____	55555	\$16.99	
World Tournament - The Draw, Ep. 198-200	_____	02903	\$14.99	_____	02893	\$16.99	Mystical Adventure	_____	02843	\$14.99	_____	02833	\$16.99	
World Tournament - Blackout, Ep. 201-204	_____	02923	\$14.99	_____	02913	\$16.99	Assault on Muscle Tower	_____	04153	\$14.99	_____	04143	\$16.99	
Babidi Descent, Ep. 205-207	_____	02943	\$14.99	_____	02933	\$16.99	White's Last Stand	_____	04173	\$14.99	_____	04163	\$16.99	

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An interview with the World's Best DBZ CCG player!

For this month's column, I have a real treat for all of you DBZ gamers out there. I got a rare opportunity to interview the World's Best Dragon Ball Z Collectible Card Game player, Brian Valdez. I asked him questions that will not only improve your game-play, but help you in deck construction as well. In my brief talk with Brian, I was able to ask some of the questions that have been bugging both the DBZ CCG community and myself. Let's get to it!

Interview:

BDBZ: When did you get into the DBZ CCG?

Valdez: I started playing the CCG the first day it was released actually. I was a major fan of Dragon Ball Z and Magic: The Gathering at the time, but I always wished I had been introduced to the two earlier. So when I heard Score was coming out with a Dragon Ball Z card game I immediately started digging for more info. I had a great time playing the DBZ Ani-Mayhem game so I thought this would be fun, I had no idea the Dragon Ball Z Card Game would become such a huge hit. I still laugh at the fact that I would go to my local store and ask if they had received the first shipment yet, and this was approx. two months before the game was ever released. When the game was finally out on the streets, I immediately cashed my check and spent all I could on the game.

BDBZ: How did you become known as "The World's Best"?

Valdez: I wouldn't consider myself the best DBZ CCG Player in the game today. Giving somebody the title of "World's Best" is based purely on biased opinions. There will be people who judge being the "World's Best" as the person who won at the World Championships, while others will base it on how consistent a player has been or how much he has influenced the game. There are so many variables that there is no way you can accurately measure who the best player is, so I try not to get into that, mainly because it will cause me nothing more than a headache. I feel like I am the most experienced player though. I believe my skill, style, personality, as well as strategy, gives me a major advantage against any person matched up against me, but it in no way guarantees a victory. I am aware of the fact, no matter what, I may lose any game, but I also keep in mind that I may win any game. I never count myself out and I never count my opponent out. Most of a players knowledge and experience comes from trial



and error. So don't be afraid to make mistakes, learn from the mistakes, and don't let them happen again.

BDBZ: How often do you practice and test with new ideas?

Valdez: Everyday I am online talking strategy with fellow players. I don't play nearly as much as I once did, instead I get feedback from other players on how their decks are doing and work off of that. I also like taking time to look at deck lists and try to see if I can predict how the deck will play out. Looking at deck lists also gives me a chance to see what other players are thinking and where they are at strategy wise. So far it has worked amazingly well, better then I had imagined. I put more effort in discovering strategy than anything else. I've played thousands of games, so I think I know what works and what doesn't. So I guess you could say DBZ is a daily activity for me. So next time you see me daydreaming, it would be a safe bet to say I was thinking DBZ CCG.

BDBZ: How has Cell Games affected your deck styles?

Valdez: The game designers at Score wanted Cell Games to totally change the tournament environment...I have to say, they succeeded. Cell Games creates some new strategies as well as bring back some forgotten ones. Cell Games has made tournament preparation all that much more important.

If you want to win, many things must be taken into account, such as the styles and main personalities being used. A couple of decks I had made in Cell Saga would be totally dominated by some of the tech that has been introduced. Just the mention of the Common Gohan's Kick makes me shudder.

Knowing that your opponent is playing with that card can be quite intimidating.



BDBZ: What do you think of Dragon's Victory and Cosmic Backlash?

Valdez: Cosmic Backlash and Dragon's Victory haven't worried me much. Cosmic Backlash can be as dangerous to the user as it is to the opponent. Decks based off of just one card are usually weak against many decks. Cosmic Backlash decks will have a huge weakness against one of the most

played styles, the Blue style. Just knowing this will be enough to stop players from using and/or basing decks around Backlash. Dragon's Victory is a different story though; Dragon's Victory should make it into a mid-high tier tourney deck. Dragon's Victory becomes wasted space against an opponent who has the tools to defend against it or the knowledge on how to play around it. I like the idea that these cards will appeal to the newer players and introduce some new opponents for me to have some classic clashes with.

BDBZ: Any there any new strategies you are working on that you can tell us about?

Valdez: I'm working on quite a number of things actually; I don't have anything solid at the moment though. Basically, I'm messing with new ways to disrupt the opponent's strategy and direct counters to strategies. This will enable me to find ways to fit as much tech in a deck as I can while still having enough room to use a strategy of my own. I am a strong believer that, most of the fun of a card game is, finding your own strategies, and I wouldn't want to spoil all the fun!

BDBZ: What style deck are you best with?

Valdez: I would have to say a control deck of some sort. Right now, the Blue and Black styles have allowed me the most flexibility when trying for control. Orange is great as well, but its main control source comes from drills. The reason for this problem is that drills have become easier to handle than they once were. Blue gives me great control over what I draw with my deck and will allow me to block at least one attack per turn, even if I have no defense in hand. Over a course of a game, the amount of blocked attacks with CS Blue Mastery starts to accumulate, which proves to be a big factor in who wins the game. Black is somewhat the opposite of blue. Black enables a player to have great control of the opponent's deck instead of his or her own. This makes it much harder for a player to get their main strategy working and also destroys any decks that rely on 1 or 2 cards to win the game. Right now though, I would say Blue allows the best all around form of control.

BDBZ: What Main Personality are you best with?

Valdez: Cell Saga's Android 18 level 1 is one of my favorite main personalities. I love having great control over my own deck. Android 18's power gives way for much more aggressive deck building strategies. She virtually eliminates the weakness of including non-combats in your deck, which would be that you don't want to draw non-combats when your



opponent declares combat against you. When you use 18, you are a lot less likely to encounter the bad draws you may have with other personalities. However, Cell Games has made level 1's less stable through the inclusion of cards like Aura Clash. This means you will need a deck that is based off of the first 2 levels, and at times, the level 3 will be brought into play. I would have to say it's hard to pick just one main personality. All of the main personalities have distinct advantages and disadvantages; it's all a matter on how you use them.

BDBZ: How will the growing number and variety of cards effect your play styles?

Valdez: The growing number of cards makes meta-gaming that much more important. When the Dragon Ball Z CCG first was introduced, it was possible to create a deck that had a good defense and counter against any deck strategy. Now there is no way to fit a consistent defense against all the decks that are out there. You are going to have to leave certain weaknesses in your deck, while making your deck strong against other decks. Each player must find out what type of decks will be played before he or she fully customizes their deck for a tournament. Another affect a big card pool has on the game is deck construction. Decks will start to include cards that have dual and triple purposes in the deck. You may need to defend against Saiyan and Anger decks that rely on physical attacks to raise their anger. In order to help defend against this, I would include 3 Super Saiyan effects. A great majority of Saiyan decks run nearly pure physicals, this will be an extremely strong defense and since the anger deck may not perform physically, he will not be able to gain anger from the physical attack.

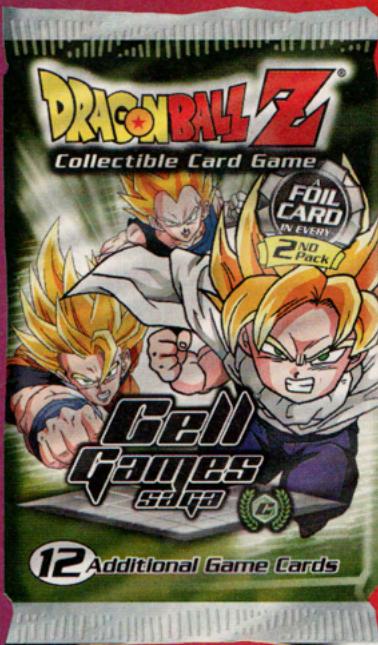
BDBZ: Do you play any card games other than the DBZ CCG?

Valdez: I play everything from Magic: The Gathering to Legend of the 5 Rings. Playing these games gives me exposure to new ideas and techniques that I would not see playing Dragon Ball Z CCG by itself. Many of the skills from other card games can be incorporated into Dragon Ball Z.

Although I play all these games every now and then, I'm not nationally ranked. Dragon Ball Z is my main game and will remain that way as long as possible.

BDBZ: If I have a question for you, where can I send it?

Valdez: You can always email me at Brian@fanaticsnetwork.com. I'm always open to any comments or questions other people may have. ★



DBZ

PRICE GUIDE & CHECKLIST

HOW TO USE

What the Columns Mean

The LO and HI columns reflect current retail selling ranges. The HI column on the right generally represents the full retail selling price. The LO column on the left generally represents the lowest price one would expect to find with extensive shopping.

What the Arrows Mean

Up arrows denote prices that went up since the last issue. Down arrows denote prices that went down since the last issue. Arrows don't mean a card or set is "going up" or "going down."

Grading

All cards and toys in the Price Guide are based on Mint condition. Damaged cards are generally sold for 25 to 75 percent of Mint value. Toys that are loose (out of package), are generally sold for 50 percent of the listed price.

Legend

(C) - Common card. (PV) - Preview Card. (R) - Rare card. (U) - Uncommon card. (UR) - Ultra Rare Card. HT - High Tech. P - Personality. Holo - Holographic card. S.S. - Super Saiyan. NNO - Not Numbered.

GAMING CARDS

Price Range

1995 Ani-Mayhem

Complete Set (232) 225.00 300.00
Booster Box (60 packs) 225.00 300.00
Booster Packs (9 cards) 6.50 12.00
Starter Deck 25.00 50.00

*Cards are unnumbered, card numbers have been assigned.
Manufactured by Pioneer

Q1 Adult Gohan (R) ▼4.00 ▼8.00
Q2 Atla (U) .50 1.00
Q3 Baba (R) 1.00 3.00
Q4 Baby Gohan (C) ▲1.00 ▲2.00
Q5 Bubbles (R) 3.00 6.00
Q6 Bulma (C) .10 25
Q7 Chi-Chi (C) ▲1.00 ▲2.00
Q8 Chia-Zu (R) 1.00 3.00
Q9 Farmer with shotgun (C) .10 25
Q10 Future Trunks (foil)(UR) 10.00 25.00
Q11 Gohan the Barbarian (U) .25 50
Q12 Goku (C) 2.00 4.00
Q13 Goku (different)(R) 6.00 12.00
Q14 Goten (R) 5.00 10.00
Q15 Gregory (R) 1.00 3.00
Q16 Kami (R) 3.00 6.00
Q17 Krillin (C) ▲1.00 ▲2.00
Q18 Lunch (U) ▲1.00 ▲2.00
Q19 Master Roshi (U) ▲1.00 ▲2.00
Q20 Nail (U) ▲1.00 ▲2.00
Q21 Oolong (U) ▲1.00 ▲2.00
Q22 Ox-King (U) ▲1.00 ▲2.00
Q23 Piccolo (R) 5.00 10.00
Q24 Super Saiyan Goku (foil)(UR) 10.00 25.00
Q25 Super Saiyan Goten (foil)(UR) 10.00 25.00
Q26 Super Saiyan Trunks (foil)(UR) 10.00 25.00
Q27 Tien (Tenshishan)(C) ▲1.00 ▲2.00
Q28 Trunks (C) 1.00 3.00
Q29 Yajirobe (C) ▲1.00 ▲2.00
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Q57 Rock Launcher (U) 25 50
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Q59 Scouter (C) .25 .50
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Q61 Destructo Disc (R) 1.00 3.00
Q62 Divert Attack (R) 3.00 6.00
Q63 Dodonna (C) .10 .25
Q64 Fake Item (R) 1.00 3.00
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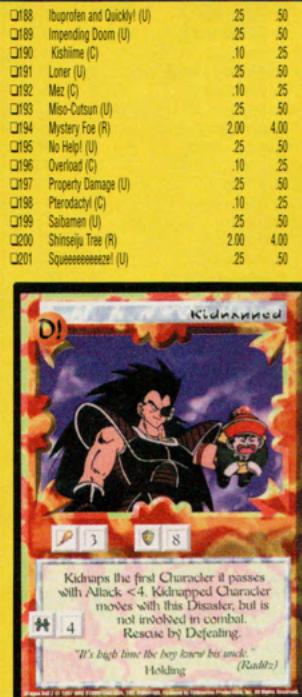
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Q19 Saiyan Full Spin Kick (C) 25 50
Q20 Saiyan Pressure Punch (C) 25 50
Q21 Saiyan Neck Hold (C) 25 50
Q22 Power Up (C) 75 150
Q23 Burning Rage (C) 25 50
Q24 Goku's Surprise Attack (C) ▲ 50 ▲ 100
Q25 Goku's Physical Attack (C) ▲ 50 ▲ 100
Q26 Gohan's Physical Attack (C) 25 50
Q27 Tien's Physical Attack (C) 25 50
Q28 Vegeta's Physical Stance (C) 25 50
Q29 Yajirobe's Physical Attack (C) 20 25
Q30 Fall 7 times, get up 8 times (C) 20 25
Q31 Fortify Your Spirit (C) 20 25
Q32 The Troubled Mind is Focused (C) 20 25
Q33 It's the Little Things That Matter (C) 20 25
Q34 Straining Off-Balancing Move (C) 20 25
Q35 Straining, Penetrating Attack Move (C) 20 25
Q36 Straining Fake Left Move (C) 20 25
Q37 Straining Tripping Move (C) 20 25
Q38 Straining Arm Drag Move (C) 20 25
Q39 Straining Ankle Smash Move (C) 20 25
Q40 Straining Energy Defense Move (C) 20 25
Q41 Straining Head Lock Move (C) 20 25
Q42 Straining Rolling Escape Move (C) 20 25
Q43 Senzu Bean (D) 50 100
Q44 Goku Body Throw (C) 25 50
Q45 Saiyan City Destruction (C) 20 25
Q46 Gohan Anger Attack (C) 25 50
Q47 Raditz Total Defense (C) 25 50
Q48 Goku's Touch (C) 25 50
Q49 Orange Wrist Flex Takedown (C) 20 25
Q50 Orange Shoulder Throw (C) 20 25
Q51 Orange Hip Throw (C) 20 25
Q52 Orange Neck Restraints (C) 20 25
Q53 Orange Holding After Takedown (C) 20 25
Q54 Red Knee Strike (C) 20 25
Q55 Red Front Kick (C) 20 25
Q56 Red Side Kick (C) 20 25
Q57 Red Round Kick (C) 20 25
Q58 Red Back Kick (C) 20 25
Q59 Blue Big Outside Drop (C) 20 25
Q60 Blue One Arm Shoulder Throw (C) 20 25
Q61 Blue Body Drop Throw (U) 50 100
Q62 Blue Inner Leg Throw (U) 50 100
Q63 Blue Big Whirl Throw (U) 50 100
Q64 Blue Ground Holding (U) 50 100
Q65 Black Fore Fist Punch (U) 50 100
Q66 Black Knife Hand Strike (U) 50 100
Q67 Black Elbow Strike (U) 50 100
Q68 Black Front Kick (U) 100 200
Q69 Black Side Kick (U) 100 200
Q70 Black Turning Kick (U) 50 100
Q71 Black Back Kick (U) 100 200
Q72 Black Axe Heel Kick (U) 50 100

Q83 Tien (U) 50 100
Q84 Yamcha (U) 1.00 2.00
Q85 Yamcha (U) 50 100
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Q91 Saiyan Energy Throw (U) 1.00 2.00
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Q101 Goku Honor Duel (U) 1.00 2.00
Q102 Raditz Honor Duel (U) 50 100
Q103 Piccolo Honor Duel (U) 1.00 2.00
Q104 Chiaotzu (U) 75 150
Q105 Chiaotzu (U) 50 100
Q106 Yajirobe (U) 50 100
Q107 Yajirobe (U) 50 100
Q108 Goku's Energy Defense (U) 1.00 2.00
Q109 Piccolo's Energy Attack (U) 50 100
Q110 Piccolo's Physical Defense (U) 50 100
Q111 Gohan's Energy Defense (U) 50 100
Q112 Krillin's Physical Defense (U) 50 100
Q113 Krillin's Energy Attack (U) 50 100
Q114 Tien's Energy Defense (U) 50 100
Q115 Yamcha's Energy Attack (U) 50 100
Q116 Yamcha's Physical Defense (U) 50 100
Q117 Raditz Energy Wall (U) 50 100
Q118 Raditz Physical Defense (U) 50 100
Q119 Vegeta's Energy Blast (U) 50 100
Q120 Nappa's Energy Aura (U) 50 100
Q121 Nappa's Physical Resistance (U) 50 100
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Q135 Black Arm Bar Drill (U) 50 100
Q136 Black Free-Style Drill (U) 50 100
Q137 Orange Spontaneous Drill (U) 50 100
Q138 Blue Cradle Drill (U) 50 100
Q139 Red Whirl Control Drill (U) 50 100
Q140 Red Reading Drill (U) 50 100
Q141 Blue Enemies Drill (U) 1.00 2.00
Q142 Orange Energy Drill (U) 50 100
Q143 Black Physical Drill (U) 50 100
Q144 Red Coordination Drill (U) 50 100
Q145 Blue Breakfast Drill (U) 50 100
Q146 Orange Body Shifting Drill (U) 1.00 2.00
Q147 Black Striking Drill (U) 50 100
Q148 Red Pressure-Point Drill (U) 50 100
Q149 Meditation Drill (U) 50 100
Q150 Blue Neck Restraint Drill (U) 50 100
Q151 Orange Joint Restraint Drill (U) 50 100
Q152 Black Defender Drill (U) 1.50 3.00
Q153 Goku Energy Blast (U) 50 100
Q154 Piccolo Sidestep (U) 50 100
Q155 Piccolo Defense Drill (U) 50 100
Q156 Ally's Sacrifice (U) 50 100
Q157 Eyes of the Dragon (U) 50 100
Q158 Goku (Level 1) (P) 2.00 4.00
Q159 Goku (Level 2) (P) 2.00 4.00
Q160 Goku (Level 3) (P) 2.00 4.00
Q161 Piccolo (Level 1) (P) 75 150
Q162 Piccolo (Level 2) (P) 50 100
Q163 Piccolo (Level 3) (P) 50 100
Q164 Gohan (Level 1) (P) 1.50 3.00
Q165 Gohan (Level 2) (P) 50 100
Q166 Gohan (Level 3) (P) 50 100
Q167 Krillin (Level 1) (P) 50 100
Q168 Krillin (Level 2) (P) 50 100
Q169 Krillin (Level 3) (P) 50 100
Q170 Raditz (Level 1) (P) 1.00 3.00
Q171 Raditz (Level 2) (P) 1.00 3.00
Q172 Raditz (Level 3) (P) 1.00 3.00
Q173 Vegeta (Level 1) (P) 1.50 3.00
Q174 Vegeta (Level 2) (P) 50 100
Q175 Vegeta (Level 3) (P) 50 100

Q176 Nappa (Level 1) (P) 50 100
Q177 Nappa (Level 2) (P) 50 100
Q178 Nappa (Level 3) (P) 50 100
Q179 Goku (Level 1) (P) 5.00 8.00
Q180 Piccolo (Level 1) (P) 3.00 5.00
Q181 Gohan (Level 1) (P) 3.00 5.00
Q182 Krillin (Level 1) (P) 3.00 5.00
Q183 Raditz (Level 1) (P) 4.00 8.00
Q184 Vegeta (Level 1) (P) 3.00 5.00
Q185 Nappa (Level 1) (P) 3.00 5.00
Q186 Earth Dragon Ball 6 (R) 5.00 8.00
Q187 Earth Dragon Ball 7 (R) 4.00 8.00
Q188 Earth Dragon Ball Capture (R) 3.00 6.00
Q189 Earth Dragon Ball Combat (R) 3.00 6.00
Q190 Enraged (R) 3.00 6.00



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2000 Saiyan Saga

Complete Set (250) 300.00 375.00
Unopened Box (36 packs) 50.00 80.00
Unopened Pack (9 cards) 3.00 4.00
Starter Deck (Hero) 10.00 20.00
Starter Deck (Villain) 12.00 20.00

Limited Edition cards add 10% to value.

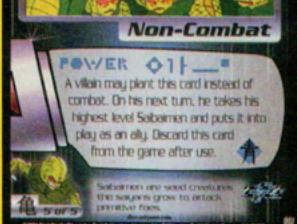
(Folios 2 X Base cards)

Manufactured by Score

Q1 Orange Standing Fist Punch (C) 25 50
Q2 Orange One Knuckle Punch (C) 25 50
Q3 Orange Two Knuckle Punch (C) 25 50
Q4 Orange Leg Sweep (C) 25 50
Q5 Orange Arm Bar (C) 25 50
Q6 Red Lunge Punch (C) 25 50
Q7 Red Reverse Punch (C) 25 50
Q8 Red Knit Hand (C) 25 50
Q9 Red Palm Heel Strike (C) 50 75
Q10 Red Elbow Strike (C) 25 50
Q11 Blue Forward Foot Sweep (C) 25 50
Q12 Blue Hip Spring Throw (C) 25 50
Q13 Blue Round Throw (C) 25 50

Q73 Black Rear Spin Kick (U) 50 100
Q74 Black Jump Turn Kick (U) 50 100
Q75 Earth Dragon Ball 3 (U) 75 150
Q76 Earth Dragon Ball 4 (U) 75 150
Q77 Earth Dragon Ball 5 (U) 75 150
Q78 Roshi Training (U) 75 150
Q79 King Kai Training (U) 50 100
Q80 Saiyan Training (U) 50 100
Q81 Saiyan Armor (U) 50 100
Q82 Tien (U) 50 100

Q176 Nappa (Level 1) (P) 50 100
Q177 Nappa (Level 2) (P) 50 100
Q178 Nappa (Level 3) (P) 50 100
Q179 Goku (Level 1) (P) 5.00 8.00
Q180 Piccolo (Level 1) (P) 3.00 5.00
Q181 Gohan (Level 1) (P) 3.00 5.00
Q182 Krillin (Level 1) (P) 3.00 5.00
Q183 Raditz (Level 1) (P) 4.00 8.00
Q184 Vegeta (Level 1) (P) 3.00 5.00
Q185 Nappa (Level 1) (P) 3.00 5.00
Q186 Earth Dragon Ball 6 (R) 5.00 8.00
Q187 Earth Dragon Ball 7 (R) 4.00 8.00
Q188 Earth Dragon Ball Capture (R) 3.00 6.00
Q189 Earth Dragon Ball Combat (R) 3.00 6.00
Q190 Enraged (R) 3.00 6.00



Salbaimen are seed-eating, tree-spiriting foes.

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Q220	Vegeta's Stance (R)	4.00	8.00
Q221	Vegeta's Quickness Drill (R)	4.00	8.00
Q222	Bulma Finds a Dragon Ball (R)	2.00	4.00
Q223	Bulma Finds a Drill (R)	2.00	4.00
Q224	Baba Witch Viewing Drill (R)	2.00	4.00
Q225	Baba Energy Blast (R)	2.00	4.00
Q226	T-Rex Defense (R)	4.00	8.00
Q227	T-Rex Offense (R)	3.00	6.00
Q228	Vegeta's Plans (R)	3.00	6.00
Q229	Aly Wins (R)	2.00	4.00
Q230	Chiotsu's Drill (R)	3.00	6.00
Q231	Goku's Mixing Drill (R)	3.00	5.00
Q232	Red Life Attack Drill (R)	3.00	6.00
Q233	Blue Life Defense Drill (R)	2.00	4.00
Q234	Orange Focusing Drill (R)	2.00	4.00
Q235	Black Shadow Drill (R)	2.00	4.00
Q236	Saiyan Power Drill (R)	2.00	4.00
Q237	Goku's Capturing Drill (R)	3.00	5.00
Q238	Kings Kai's Calming (R)	3.00	6.00
Q239	Roshi's Calming (R)	2.00	4.00
Q240	Vegeta's Trick (R)	2.00	4.00
Q241	Vegeta's Dragon Ball Capture (R)	2.00	4.00
Q242	Dream Machine Battle (R)	2.00	4.00
Q243	Saiyamen (R)	3.00	6.00
Q244	Saiyamen (R)	3.00	6.00
Q245	Saiyamen (R)	3.00	6.00
Q246	Saiyamen (R)	4.00	8.00
Q247	Goku's Truce (UR)	50.00	75.00
Q248	Goku's Plan (UR)	40.00	60.00
Q249	Medic Kit (UR)	45.00	60.00
Q250	Chiotsu's Physical Defense (UR)	▼ 25.00	▼ 45.00

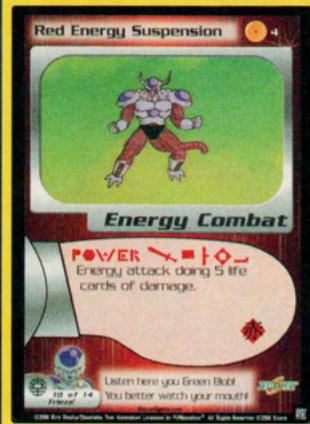
2000 Frieza Preview Cards

Inserts in Frieza Saga Booster Packs		
(PV1-PV6)	10.00 20.00	
QPV1	The Talking Ends Here! (C)	1.00 2.00
QPV2	Just Kidding (C)	1.00 2.00
QPV3	No, Really Drill? (U)	1.00 3.00
QPV4	Good Advice (U)	2.00 4.00
QPV5	The Luck of Trunks (R)	4.00 8.00
QPV6	Trunks Makes Himself Clear (R)	5.00 10.00



2000 Frieza Saga

Complete Set (125)	▲ 185.00 ▲ 275.00
Booster Box (36 Packs)	▲ 90.00 ▲ 125.00
Booster Pack (11 Cards)	3.50 4.50
Promo Pack (1 Card)	1.00 3.00
Promo Cards (P1-P11)	
(Folks 2 X Base cards)	
Limited Edition cards add 10% to value.	
Manufactured by Score	



Q1	Orange Planet Destruction (C)	25	50
Q2	Orange Kamehameha Attack (C)	20	25
Q3	Orange Taunting Attack (C)	20	25
Q4	Red Energy Suspension (C)	20	25
Q5	Red Energy Disk (C)	20	25
Q6	Red Energy Disk Blasting (C)	20	25
Q7	Blue Energy Fight (C)	20	25
Q8	Recoome Boost (C)	20	25
Q9	Saiyan Rapture (C)	25	50
Q10	Saiyan Concussion Punch (C)	25	50
Q11	Saiyan Rapid Deflection (C)	25	50
Q12	Saiyan Energy Focus (C)	25	50
Q13	Empowerment (C)	20	25
Q14	Goku's Righteous Force (C)	25	75
Q15	Gohan's Temper (C)	25	50

Q94	Saiyan Planet Explosion (C)	20	25
Q95	Saiyan Focusing Power (C)	20	25
Q96	Allen Anger (C)	20	25
Q97	Jeice (level 1) (U)	50	100
Q98	Dodoria (level 1) (U)	50	100
Q99	Tien (level 3) (U)	50	100
Q100	Yamcha (level 3) (U)	50	100
Q101	Chi-Chi (level 2) (U)	50	100
Q102	Bulma (level 2) (U)	50	100
Q103	Chiotsu (level 3) (U)	50	100
Q104	Yajirobe the Hero (level 3) (U)	1.00	2.00
Q105	Guldo (level 1) (U)	50	100
Q106	Guldo (level 2) (U)	50	100
Q107	Guldo (level 3) (U)	50	100
Q108	Dende the unlikely Hero (level 1) (U)	1.00	3.00
Q109	Frieza Smiles (U)	▲ 1.00	▲ 2.00
Q110	Captain Ginyu Realization (U)	1.00	2.00
Q111	Jeice Shouts (U)	50	100
Q112	Jeice Comet Attack (U)	25	50
Q113	Dodoria Boom (U)	25	50
Q114	Goku's Energy Absorption (U)	50	100
Q115	Guldo's Time Freeze Drill (U)	25	50
Q116	Gohan's Anger Blast (U)	50	100
Q117	Krillin's Anger Blast (U)	50	100
Q118	Tien's Power Burst (U)	25	50
Q119	Yamcha's Skilled Defense (U)	25	50
Q120	Vegeta's Garlic Gun (U)	50	100
Q121	Vegeta's Powering Up (U)	1.00	2.00
Q122	Captain Ginyu's Visionary Attack (U)	50	100
Q123	Yajirobe's Gifting Drill (U)	50	100
Q124	Chiotsu's Glaring Power (U)	50	100
Q125	Red Energy Defence Drill (U)	50	100
Q126	Blue Mental Drill (U)	50	100
Q127	Orange Destruction Drill (U)	50	100
Q128	Black Zarbon Transformation Drill (U)	50	100
Q129	Red Phasing Drill (U)	50	100
Q130	Blue Allies Drill (U)	1.00	2.00
Q131	Orange Leg Drill (U)	50	100
Q132	Black Energy Stamina Drill (U)	50	100
Q133	Red Implosion Drill (U)	1.00	2.00
Q134	Captain Ginyu's Reverse Drill (U)	1.00	2.00
Q135	Jeice's Style Drill (U)	50	100
Q136	Vegito's Getting Bashed Drill (U)	50	100
Q137	Dende Healing Drill (U)	1.00	2.00
Q138	Gohan Anger Drill (U)	50	100
Q139	Frieza's Influencing Drill (U)	50	100
Q140	Black Erasing Drill (U)	25	50
Q141	Krillin's Power Drill (U)	1.00	2.00
Q142	Black Standing Position (U)	25	50
Q143	Black Right Cross (U)	▲ 50	▲ 100

2001 Trunks Preview

Complete Set (6 Cards)	15.00 30.00	
Inserts in Trunks Saga Booster Packs	15.00 30.00	
(PV1-PV6)		
QPV1	Android 20 Absorbing Drill (C)	2.00 4.00
QPV2	Android 20 Powers Up (C)	2.00 4.00
QPV3	Android Effect (U)	2.00 4.00
QPV4	Super Saiyan Effect (U)	2.00 4.00



2001 Trunks Saga

Complete Set (200)	275.00 375.00		
Unopened Box (36 Packs)	75.00 100.00		
Unopened Pack (11 Cards)	3.75 4.75		
Starter Deck	12.00 20.00		
(Folks 1.5X Base Cards)			
Manufactured by Score			
Q1	Orange Energy Blast (C)	25	50
Q2	Red Kienzan Discs (C)	25	50
Q3	Namek Dragon Ball 2 (C)	25	50
Q4	Captain Ginyu Frog (C)	25	50
Q5	Krillin's Kanamehama Outburst (C)	25	50
Q6	Straining Outburst Move (C)	25	50



Q48	Dodoria's Walking Game (U)	50	100
Q49	Frieza's Aura Shot (U)	50	100
Q50	Saiyan Knee Strike (U)	50	100
Q51	Frieza's Powering Rage (U)	50	100
Q52	Namekian Fighting (U)	50	100
Q53	Captain Ginyu Moves to Attack (U)	50	100
Q54	Captain Ginyu's Energy Attack (U)	50	100
Q55	Namekian Attack Drill (U)	50	100
Q56	Frieza's Tail Hold (U)	50	100
Q57	Frieza's Irritation Grows (U)	50	100
Q58	Scoring Aura Shot (U)	50	100
Q59	Frieza is Ready (U)	50	100
Q60	Namekian Physical Drill (U)	50	100
Q61	Namekian Energy Drill (U)	50	100
Q62	Butter's Power Stance (U)	50	100
Q63	Red Shattering Leap (U)	50	100
Q64	Gohan's Quest (U)	50	100
Q65	Krillin's Quest (U)	50	100
Q66	Namekian's Head Strike (U)	50	100
Q67	Red Kienzan (U)	50	100
Q68	Red Face Upheaval (U)	50	100
Q69	Orange Special Beam Cannon (U)	50	100
Q70	Orange Resistance (U)	50	100
Q71	Orange Special Beam Cannon Drill (U)	50	100
Q72	Black Energy Web (U)	50	100
Q73	Black Energy Blast (U)	1.00	2.00
Q74	Black Energy Deflection Drill (U)	1.00	2.00
Q75	Red Power Rush (U)	50	100

Q76 Red Lightning Slash (U) .50 1.00	Q145 Black Style Mastery (R) 15.00 25.00	Q6 Android 20's Energy Burst (C) .50 1.00	Q75 Red Knee Bash (U) 1.00 2.00
Q77 Red Energy Blast (U) ▲ 1.00 ▲ 2.00	Q146 Orange Style Mastery (R) ▲ 10.00 ▲ 15.00	Q76 Blasted Land (C) .50 1.00	Q76 Saiyan Flying Tackle (U) .50 1.00
Q78 Red Eye Laser Assault (U) .50 1.00	Q147 Namekian Style Mastery (R) 4.00 8.00	Q78 Gravity Chamber (C) .50 1.00	Q78 Saiyan Heads Up (U) .50 1.00
Q79 Namek Dragon Ball 3 (U) .50 1.00	Q148 Sayan Style Mastery (R) 17.00 25.00	Q79 Black Confusion Drill (C) .50 1.00	Q79 Saiyan Left Kick (U) 1.00 3.00
Q80 Namek Dragon Ball 4 (U) .50 1.00	Q149 Blue Style Mastery (R) 8.00 16.00	Q80 Black Draining Aura (C) .25 .50	Q80 Saiyan Wrist Block (U) .50 1.00
Q81 Trunks Slash (U) 1.00 3.00	Q150 Trunks the Hero (level 4) (R) 14.00 22.00	Q81 Black Taunting Attack (C) .50 1.00	Q81 Saiyan Destiny (U) 1.50 3.00
Q82 Trunks High Strike (U) 1.00 3.00	Q151 Vegeta, Saiyan Prince (level 4) (R) 8.00 16.00	Q82 Blue Defensive Flight (C) .50 1.00	Q82 Senzo Effect (U) 1.00 2.00
Q83 Trunks Cuts Down (U) 1.00 3.00	Q152 Gohan Empowered (level 4) (R) 10.00 20.00	Q83 Blue Foot Smash (C) .25 .50	Q83 Straining Energy Blast Move (U) 1.00 2.00
	Q153 Piccolo Enraged (level 4) (R) 6.00 10.00	Q84 Blue Glare Attack (C) .25 .50	Q84 Straining Jump Kick Move (U) 1.00 2.00
	Q154 Krillin (level 1) (R) 4.00 8.00	Q85 Blue Idea (C) .25 .50	Q85 Red Lifting Kick (U) 2.00 4.00
	Q155 Krillin Enraged (level 2) (R) 6.00 10.00	Q86 Blue Sidestep (C) .25 .50	Q86 Tien's Mental Conditioning (U) 1.00 2.00
	Q156 Krillin, the Warrior (level 3) (R) 4.00 8.00		Q87 Tien's Solar Flare (U) 1.00 2.00
	Q157 Where There's Life There's Hope (UR) ▲ 75.00 ▲ 100.00		Q88 Unexpected Company (U) 1.00 2.00
	Q158 Villain's True Power (UR) ▲ 70.00 ▲ 90.00		Q89 Android 17 Smirks (R) 2.00 4.00
	Q159 Goku, the Unbeatable (UR) 75.00 125.00		Q90 Android 18's Stare Down (R) 3.00 6.00
	Q160 King Cold, the All Powerful (UR) 100.00 150.00		Q91 Android 19's Distress (R) 3.00 6.00
	Q161 Frieza the Monster (level 1) (P) 2.00 4.00		Q92 City in Turmoil (R) 2.00 4.00
	Q162 Frieza the Conqueror (level 2) (P) 2.00 4.00		Q93 Winter Countryside (R) 2.00 4.00
	Q163 Frieza the Cyborg (level 3) (P) 2.00 4.00		Q94 Kami's Floating Island (R) 1.00 3.00
	Q164 Goku, the Leader (level 1) (P) 2.00 4.00		Q95 Defenseless Beach (R) 2.00 4.00
	Q165 Goku, the Defender (level 2) (P) 2.00 4.00		Q96 Dying Planet (R) 2.00 4.00
	Q166 Goku, the Protector (level 3) (P) 2.00 4.00		Q97 Black Mischievous Drill (R) 4.00 8.00
	Q167 Piccolo, the Avenger (level 1) (P) 3.00 7.00		Q98 Black Scout Maneuver (R) 3.00 6.00
	Q168 Piccolo, Revived (level 2) (P) 2.00 4.00		Q99 Blue Terror (R) 1.00 3.00
	Q169 Piccolo, the Hero (level 3) (P) 3.00 7.00		Q100 Goku's Heart Disease (R) 2.00 4.00
	Q170 Gohan, the Furious (level 1) (P) 2.00 4.00		Q101 Knockout Drill (R) 1.00 3.00
	Q171 Gohan, the Fighter (level 2) (P) 2.00 4.00		Q102 Namekian Friendship (R) 2.00 4.00
	Q172 Gohan, the Warrior (level 3) (P) 2.00 4.00		Q103 Namekian Teamwork (R) 2.00 4.00
	Q173 Vegeta, the Determined (level 1) (P) 2.00 4.00		Q104 Orange Eye Beam (R) 2.00 4.00
	Q174 Vegeta, the Powerful (level 2) (P) 3.00 6.00		Q105 Orange Rage (R) 2.00 4.00
	Q175 Vegeta, in Training (level 3) (P) 3.00 6.00		Q106 Orange Searching Maneuver (R) 3.00 5.00
	Q176 Garlic Jr. (level 1) (P) 2.00 4.00		Q107 Rebellion (R) 3.00 5.00
	Q177 Garlic Jr. the Master (level 2) (P) 2.00 4.00		Q108 Red Counterstrike (R) 1.00 3.00
	Q178 Garlic Jr. the Monster (level 3) (P) 2.00 4.00		Q109 Red Tactical Drill (R) 3.00 5.00
	Q179 Spice (level 1) (P) 2.00 4.00		Q110 Saiyan Face Stomp (R) 2.00 4.00
	Q180 Spice, the Leader (level 2) (P) 2.00 4.00		Q111 Saiyan Lightning Dodge (R) 3.00 6.00
	Q181 Spice, the Warrier (level 3) (P) 2.00 4.00		Q112 Severe Bruises (R) ▲ 2.00 ▲ 4.00
	Q182 Vinegar (level 1) (P) 2.00 4.00		Q113 Tien's Flight (R) 2.00 4.00
	Q183 Vinegar, the Fighter (level 2) (P) 1.00 3.00		Q114 Android 16 (level 1) (R) ▲ 5.00 ▲ 10.00
	Q184 Vinegar, the Henchman (level 3) (P) 1.00 3.00		Q115 Android 17 (level 1) (R) 6.00 12.00
	Q185 Trunks (level 1) (P) 3.00 6.00		Q116 Android 18 Standing (level 1) (R) ▲ 8.00 ▲ 16.00
	Q186 Trunks, the Swordsman (level 2) (P) 3.00 6.00		Q117 Android 18 Running (level 1) (R) 10.00 20.00
	Q187 Super Sayan Trunks (level 3) (P) 3.00 6.00		Q118 Android 19 (level 1) (R) 5.00 10.00
	Q188 King Cold (level 1) (P) 2.00 4.00		Q119 Android 20 (level 1) (R) 5.00 10.00
	Q189 King Cold, the Destroyer (level 2) (P) 2.00 4.00		Q120 Piccolo, the Trained (level 1) (R) 4.00 8.00
	Q190 King Cold, the Ruler (level 3) (P) 2.00 4.00		Q121 Tien, the Watcher (level 4) (R) 3.00 6.00
	Q191 Frieza, the Master (level 2) (HT) 3.00 6.00		Q122 Vegeta, The Ready (level 4) (R) 9.00 15.00
	Q192 Goku (level 2) (HT) 4.00 8.00		Q123 Yamcha Is There (level 4) (R) 3.00 6.00
			Q124 The Hero Is Down (UR) 60.00 100.00
			Q125 Trunks Guardian Drill (UR) 60.00 100.00
Q84 Trunks Energy Sphere (U) 2.00 4.00	Q193 Piccolo (level 1) (HT) 4.00 8.00	Q126 Cell Smiles 1.00 3.00	2001 Cell Preview
Q85 Trunks Effortless Drill (U) 1.00 3.00	Q194 Gohan (level 2) (HT) 3.00 6.00	Q127 Cell's Dark Attack 2.00 4.00	Inserts in Android Saga Booster Packs (C1-C6)
Q86 Trunks Planning Drill (U) 1.00 3.00	Q195 Vegeta (level 2) (HT) 4.00 8.00	Q128 Cell's Energy Blast 1.00 3.00	Q128 Saiyan Inspection (C) 50 1.00
Q87 Trunks Sword Position 1 (U) 2.00 4.00	Q196 Garlic Jr. (level 2) (HT) 2.00 4.00	Q129 Cell's Defense 2.00 4.00	Q129 Android 17's Back Bash (U) 50 1.00
Q88 Trunks Sword Position 2 (U) 2.00 4.00	Q197 Spice, the Enchanter (level 2) (HT) 3.00 6.00	Q130 Cell's Energy Charge (C) 25 50	Q130 Android 17's Haymaker (U) 50 1.00
Q89 Trunks Sword Position 3 (U) 2.00 4.00	Q198 Vinegar, the Battler (level 2) (HT) 2.00 4.00	Q131 Cell's Power Lift (C) 25 50	Q131 Android 18's Energy Drive (U) 25 50
Q90 Trunks Sword Position 4 (U) 2.00 4.00	Q199 Trunks, the Saiyan (level 2) (HT) 5.00 10.00	Q132 Cell's Battle Readiness (C) 25 50	Q132 Android 18's Enraged (U) 25 50
Q91 Expectant Trunks (U) 1.00 3.00	Q200 King Cold, Galactic Ruler (level 2) (HT) 4.00 8.00	Q133 Cell's Gut Wrench (C) 50 1.00	Q133 Android 19's Search Pattern (U) 50 1.00
Q92 Trunks Draws Steel (U) 1.00 3.00		Q134 Cell's Off-Balancing Punch (U) 50 1.00	Q134 Android 19's Hyperbolic Time Chamber (U) ▲ 50 ▲ 100
Q93 Trunks Stands Ready (U) 1.00 3.00		Q135 Cell's Power Drain (C) 25 50	Q135 Master Roshi's Island (U) 1.00 2.00
Q94 Double Sayans (U) 1.00 3.00		Q136 Cell's Quick Strike (C) 50 1.00	Q136 Black Anger Stance (U) 1.00 2.00
Q95 Blue Softening Stance (U) .50 1.00		Q137 Cell's Smirk (C) 50 1.00	Q137 Black Energy Assault (U) 50 1.00
Q96 Blue Awakening (U) .50 1.00		Q138 Cell's Stare Down (U) 50 1.00	Q138 Black Gut Wrench (U) 50 1.00
Q97 Blue Leaving (U) .50 1.00		Q139 Cell's Super Saiyan (C) 50 1.00	Q139 Black Off-Balancing Punch (U) 50 1.00
Q98 Trunks Swiftly Moving (U) 1.00 3.00		Q140 Cell's Super Saiyan (C) 1.00 2.00	Q140 Gohan's Peaceful Stance (U) 1.00 3.00
Q99 Trunks Swiftly Moving (U) 1.00 3.00		Q141 Cell's Power Up (U) 50 1.00	Q141 Power Up (U) 50 1.00
Q100 Frieza, the Revived (level 4) (U) 3.00 6.00		Q142 Cell's Searching Technique (U) 50 1.00	Q142 Black Searching Technique (U) 50 1.00
Q101 Garlic, the Void Master (level 4) (U) 1.00 3.00		Q143 Cell's Side Thrust (U) 50 1.00	Q143 Black Side Thrust (U) 50 1.00
Q102 Spice, the Punisher (level 4) (U) 1.00 2.00		Q144 Cell's Studying Drill (U) 50 1.00	Q144 Blue Betrayal (U) 50 1.00
Q103 Vinegar, the Attack (level 4) (U) 2.00 4.00		Q145 Cell's Holding Drill (U) 50 1.00	Q145 Blue Holding Drill (U) 50 1.00
Q104 Jeice, With Style (level 2) (U) 1.00 3.00		Q146 Cell's Right Cross (U) 50 1.00	Q146 Blue Right Cross (U) 50 1.00
Q105 Jeice Attacks (level 3) (U) .50 1.00		Q147 Cell's Rush (U) 1.00 2.00	Q147 Blue Rush (U) 1.00 2.00
Q106 Captain Ginyu (level 1) (U) .50 1.00		Q148 Cell's Smirk (U) 1.00 2.00	Q148 Blue Smirk (U) 1.00 2.00
Q107 Captain Ginyu the Leader (level 2) (U) .50 1.00		Q149 Cell's Stare Down (U) 1.00 2.00	Q149 Bulma's Looking Good (U) 2.00 4.00
Q108 Captain Ginyu Changes (level 3) (U) .50 1.00		Q150 Cell's Super Saiyan (U) 1.00 2.00	Q150 Goku's Training (U) 1.00 2.00
Q109 Dodoria (level 1) (U) 1.00 3.00		Q151 Cell's Super Saiyan (U) 1.00 2.00	Q151 Namekian Elbow Smash (U) 1.00 2.00
Q110 Dodoria, in Flight (level 2) (U) .50 1.00		Q152 Cell's Super Saiyan (U) 1.00 2.00	Q152 Namekian Finishing Effort (U) 1.00 2.00
Q111 Dodoria the Mocking (level 3) (U) .50 1.00		Q153 Cell's Super Saiyan (U) 1.00 2.00	Q153 Namekian Focusing Effort (U) 1.00 2.00
Q112 Guru as your ally (R) 1.00 3.00		Q154 Cell's Super Saiyan (U) 1.00 2.00	Q154 Namekian Forearm Smash (U) 1.00 3.00
Q113 Namek Dragon Ball 6 (R) 3.00 6.00		Q155 Cell's Super Saiyan (U) 1.00 2.00	Q155 Orange Aura Drill (U) 1.00 2.00
Q114 Namek Dragon Ball 7 (R) 5.00 10.00		Q156 Cell's Super Saiyan (U) 1.00 2.00	Q156 Orange Energy Glare (U) 50 1.00
Q115 Namekian Dragon Ball Combat (R) 1.00 3.00		Q157 Cell's Super Saiyan (U) 1.00 2.00	Q157 Orange Energy Phasing Drill (U) 1.00 3.00
Q116 Guru Fades (R) 1.00 3.00		Q158 Cell's Super Saiyan (U) 1.00 2.00	Q158 Orange Power Ball (U) 50 1.00
Q117 Frieza's Featherlight Touch (R) 1.00 3.00		Q159 Cell's Super Saiyan (U) 1.00 2.00	Q159 Orange Power Beam (U) 50 1.00
Q118 What Was I Thinking (R) 1.00 3.00		Q160 Cell's Super Saiyan (U) 1.00 2.00	Q160 Orange Stare Down (U) 50 1.00
Q119 Hero's Lucky Break (R) 1.00 3.00		Q161 Cell's Super Saiyan (U) 1.00 2.00	Q161 Orange Sword Slash (U) 50 1.00
Q120 Thought Comes Before Action (R) 1.00 3.00		Q162 Cell's Super Saiyan (U) 1.00 2.00	Q162 Orange Uppercut (U) 1.00 2.00
Q121 A Hero's Heart Is Strong (R) 1.00 3.00		Q163 Cell's Super Saiyan (U) 1.00 2.00	Q163 Red Dueling Drill (U) 1.00 2.00
Q122 An Amazing Trick (R) 1.00 3.00		Q164 Cell's Super Saiyan (U) 1.00 2.00	Q164 Red Hunting Drill (U) 1.00 2.00
Q123 Drills Are For The Weak (R) 1.00 3.00			
Q124 Hero's Way (R) 1.00 3.00			
Q125 Don't You Just Hate That (R) 1.00 3.00			
Q126 Vegeta Scans the City (R) 2.00 4.00			
Q127 Goku's Battle Ready (R) 2.00 4.00			
Q128 Gohan Spout Imposter Drill (R) 1.00 3.00			
Q129 Piccolo and Henesse Gather (R) 1.00 3.00			
Q130 Krillin's Heat Seaking Blast (R) 5.00 10.00			
Q131 Chi-Chi Searches (R) .75 2.50			
Q132 Nail Takes Extra Effort (R) 1.00 3.00			
Q133 Roshi's Thoughts (R) 1.00 3.00			
Q134 King Kai's Thoughts (R) 1.00 3.00			
Q135 Namek Dragon Ball Wish (R) 2.00 4.00			
Q136 Namek Dragon Ball 5 (R) 3.00 6.00			
Q137 Nail Combat Drill (R) 1.00 3.00			
Q138 Orange Energy Dan Drill (R) 1.00 3.00			
Q139 Orange Junction Energy Blast (R) 1.00 3.00			
Q140 Black Smoothness Drill (R) 3.00 6.00			
Q141 Black Physical Focus (R) 2.00 4.00			
Q142 Red Evasion Drill (R) 1.00 3.00			
Q143 Red King Cold Observation (R) 2.00 4.00			
Q144 Red Style Mastery (R) ▲ 15.00 ▲ 25.00			
	Q165 Android 17's Neck Hold (C) .25 .50		
	Q166 Android 18's Low Blow (C) .25 .50		
	Q167 Android 19's Body Slam (C) .50 1.00		
	Q168 Android 19's Energy Burst (C) .50 1.00		
	Q169 Android 20 is Caught Off Guard (C) .50 1.00		



Q170 Gohan's Ready (C) .50 1.00
Q171 Goku's Right Knee Smash (C) .50 1.00
Q172 Goku's Conquering Stance (C) .50 1.00
Q173 Namekian Blocking Stance (C) .25 .50
Q174 Namekian Defensive Stance (C) .25 .50
Q175 Namekian Determination (C) .25 .50
Q176 Namekian Dodging Technique (C) .25 .50
Q177 Namekian Energy Absorption (C) .25 .50
Q178 Namekian Wrist Grab (C) .25 .50
Q179 Orange Palm Blast (C) .25 .50
Q180 Piccolo's Stance (C) .50 1.00
Q181 Red Burning Stance (C) .50 1.00
Q182 Red Energy Charge (C) .25 .50
Q183 Red Power Drain (C) .25 .50
Q184 Red Power Lift (C) .25 .50
Q185 Red Battle Readiness (C) .25 .50
Q186 Saiyan Glare (C) .50 1.00
Q187 Saiyan Inspection (C) .50 1.00
Q188 Android 17's Back Bash (U) .50 1.00
Q189 Android 17's Haymaker (U) .50 1.00
Q190 Android 18's Energy Drive (U) .25 .50
Q191 Android 18's Enraged (U) .25 .50
Q192 Android 18's Standing (U) .50 1.00
Q193 Android 18's Running (U) .50 1.00
Q194 Android 19's Standing (U) .50 1.00
Q195 Android 19's Running (U) .50 1.00
Q196 Android 20's Energy Burst (U) .50 1.00
Q197 Android 20's Enraged (U) .50 1.00
Q198 Android 20's Standing (U) .50 1.00
Q199 Android 20's Running (U) .50 1.00
Q200 King Cold, Galactic Ruler (U) .50 1.00

**2001 Android Saga**

Complete Set (125) 130.00 200.00
Unopened Box (36 Packs) 75.00 100.00
Opened Pack (12 Cards) 3.50 4.50
(Fols 1.5 X Base Cards) Manufactured by Score
Q1 Android 17's Neck Hold (C) .25 .50
Q2 Android 18's Low Blow (C) .25 .50
Q3 Android 19's Body Slam (C) .50 1.00
Q4 Android 19's Energy Burst (C) .50 1.00
Q5 Android 20 is Caught Off Guard (C) .50 1.00

Q1 Cell Smiles 1.00 3.00
Q2 Cell's Dark Attack 2.00 4.00
Q3 Cell's Energy Blast 1.00 3.00
Q4 Cell's Defense 2.00 4.00
Q5 Cell's Aerial Abrasions 2.00 4.00
Q6 Cell's Threatening Position 2.00 4.00
Q1 Cell Smiles 1.00 3.00
Q2 Cell's Dark Attack 2.00 4.00
Q3 Cell's Energy Blast 1.00 3.00
Q4 Cell's Defense 2.00 4.00
Q5 Cell's Aerial Abrasions 2.00 4.00
Q6 Cell's Threatening Position 2.00 4.00
Q1 Cell Smiles 1.00 3.00
Q2 Cell's Dark Attack 2.00 4.00
Q3 Cell's Energy Blast 1.00 3.00
Q4 Cell's Defense 2.00 4.00
Q5 Cell's Aerial Abrasions 2.00 4.00
Q6 Cell's Threatening Position 2.00 4.00
Q1 Cell Smiles 1.00 3.00
Q2 Cell's Dark Attack 2.00 4.00
Q3 Cell's Energy Blast 1.00 3.00
Q4 Cell's Defense 2.00 4.00
Q5 Cell's Aerial Abrasions 2.00 4.00
Q6 Cell's Threatening Position 2.00 4.00
Q1 Cell Smiles 1.00 3.00
Q2 Cell's Dark Attack 2.00 4.00
Q3 Cell's Energy Blast 1.00 3.00
Q4 Cell's Defense 2.00 4.00
Q5 Cell's Aerial Abrasions 2.00 4.00

Manufactured by Score

Limited Edition cards add 10% to value.

Q1	Blue Sliding Dodge (C)	25	50
Q2	Red Side Step (C)	25	50
Q3	Blue Fist Strike (C)	25	50
Q4	Orange Focused Blast (C)	25	50
Q5	Orange Blast (C)	25	50
Q6	Saiyan Right Cross (C)	25	50
Q7	Namekian Energy Ray (C)	25	50
Q8	Black Fatality (C)	25	50
Q9	Blue Fight (C)	25	50
Q10	Namekian Backflip (C)	25	50
Q11	Namekian Physical Stance (C)	25	50
Q12	Namekian Destruction Blast (C)	25	50
Q13	Saiyan Energy Out (C)	50	75
Q14	Saiyan Counterstrike (C)	25	50
Q15	Saiyan Energy Attack (C)	25	50
Q16	Blue Backflip (C)	25	50
Q17	Saiyan Left Hook (C)	25	50
Q18	Black Power Punch (C)	25	50
Q19	Black Quick Blast (C)	25	50
Q20	Black Sidekick (C)	25	50
Q21	Orange Sideset	25	50
Q22	Namekian Headbutt (C)	25	50
Q23	Black Twin Blast (C)	25	50
Q24	Saiyan Palm Blast (C)	50	100
Q25	Blue Swift Dodge (C)	25	50
Q26	Black Forearm Block (C)	25	50
Q27	Red Flight (C)	25	50
Q28	Red Defensive Jump (C)	25	50
Q29	Orange Strike (C)	25	50
Q30	Black Strike (C)	25	50
Q31	Orange Energy Deflection (C)	25	50
Q32	Red Power Strike (C)	25	50
Q33	Red Face Strike (C)	25	50
Q34	Namekian Power Kick (C)	25	50
Q35	Orange Left Kick (C)	25	50
Q36	Red Driving Jab (C)	25	50
Q37	Red Crush (C)	25	50
Q38	Black Neck Break (C)	25	50
Q39	Dende Dragon Ball 1 (C)	50	100
Q40	Dende Dragon Ball 2 (C)	50	100
Q41	Saiyan Triple Kick (U)	1.00	2.00
Q42	Namekian Rock Crash (U)	50	100
Q43	Namekian Special Beam Cannon (U)	50	100
Q44	Namekian Bash (U)	50	100
Q45	Namekian Energy Catch (U)	50	100
Q46	Red Offensive Stance (U)	50	100
Q47	Blue Evasion (U)	50	100
Q48	Orange Energy Focus (U)	1.00	2.00
Q49	Namekian Upward Dash (U)	50	100



Q50	Saiyan Left Punch (U)	1.00	2.00
Q51	Black Dodge (U)	50	100
Q52	Orange Energy Discharge (U)	50	100
Q53	Saiyan Power Kick (U)	50	100
Q54	Saiyan Strike (U)	1.00	2.00
Q55	Orange Power Blast (U)	50	100
Q56	Blue Palm Shot (U)	50	100
Q57	Red Jump (U)	50	100
Q58	Namekian Flight (U)	50	100
Q59	Saiyan High Jump Kick (U)	50	100
Q60	Saiyan Flying Kick (U)	50	100
Q61	Orange Solar Flare (U)	50	100
Q62	Red Dodge (U)	50	100
Q63	Orange Sideshot (U)	2.00	4.00
Q64	Black Side Block (U)	50	100
Q65	Blue Backflip (U)	50	100
Q66	Blue Wrist Block (U)	50	100
Q67	Orange Ally Drill (U)	50	100

Q68	Heroes Discovery (U)	50	100
Q69	Piccolo's Determination (U)	50	100
Q70	The Car (U)	50	100
Q71	Krillin's Thoughts (U)	50	100
Q72	Capsule Corp. Ship (U)	50	100
Q73	Dende Dragon Ball 3 (U)	2.00	4.00
Q74	Dende Dragon Ball 4 (U)	2.00	4.00



Q75	Dende Dragon Ball 5 (U)	2.00	4.00
Q76	Exhaustion (U)	50	100
Q77	Trunks Prepares (U)	50	100
Q78	Smokescreen (U)	50	100
Q79	Time Chamber Training (U)	50	100
Q80	Gohan's Stance (U)	1.00	2.00
Q81	Grappling Stance (U)	50	100
Q82	Cell's Android Absorption (U)	1.00	2.00
Q83	Ally Rescue (U)	50	100
Q84	Yamcha, the Friend (Level 1) (U)	50	100
Q85	Yamcha, the Battler (Level 2) (U)	50	100
Q86	Tien, the Swift (Level 1) (U)	50	100
Q87	Tien, the Leader (Level 2) (U)	1.00	2.00
Q88	Yamcha, the Powerful (Level 3) (U)	50	100
Q89	Krillin, the Friend (Level 1) (U)	50	100
Q90	Android 19 (Level 1) (U)	2.00	4.00
Q91	Tien's Tri-Beam (U)	50	100
Q92	Orange Deflection (U)	50	100
Q93	Krillin's Solar Flare (U)	50	100
Q94	Namekian Side Kick (U)	50	100
Q95	Android 19, Recalled (Level 2) (U)	2.00	4.00
Q96	Namekian Energy Deflection (U)	50	100
Q97	Krillin, the Champion (Level 3) (U)	50	100
Q98	Android 19, Charged (Level 3) (U)	1.00	2.00
Q99	Krillin, the Hero (Level 2) (U)	1.00	2.00
Q100	Speaking With The King Drill (U)	1.00	2.00
Q101	Orange Gohan's Kamehameha (U)	1.00	2.00
Q102	Straining Hand Blast Move (U)	1.00	2.00
Q103	Tien, the Quick (Level 2) (U)	50	100
Q104	Blue Straight Jab (U)	50	100
Q105	Namekian Power Up (U)	50	100



Q106	Android 16 Detects (U)	50	100
Q107	Orange Gaze (U)	1.00	2.00
Q108	Namekian Energy Beam (U)	50	100
Q109	Bulma, the Expert (Level 3) (U)	2.00	4.00
Q110	Krillin, Asks for Help (U)	50	100
Q111	Namekian Regeneration (U)	50	100

Q112	Namekian Dash Attack (R)	2.00	4.00
Q113	Madness! (R)	2.00	4.00
Q114	Chi-Chi, the Wife (Level 3) (R)	2.00	4.00
Q115	Focusing (R)	2.00	4.00
Q116	Stunned (R)	2.00	4.00
Q117	Blue Assistance Drill (R)	3.00	6.00
Q118	Mr. Popo's Calming (R)	2.00	4.00
Q119	Namekian Preparation Drill (R)	2.00	4.00
Q120	Krillin Unleashed (R)	2.00	4.00

Q1	Cell's Draining	50	100
Q2	Cell's Arena	50	100
Q3	Cell's Last Strike	1.00	2.00
Q4	They're All There	1.00	2.00
Q5	Heroes Battleground	2.00	4.00
Q6	Cell's Style	2.00	4.00

2002 Cell Games Saga

Complete Set (125)	175.00	225.00
Unopened Box (36 Packs)	75.00	100.00
Unopened Pack (12 cards)	4.00	6.00

(Fols 1-15 & Base Cards)

Manufactured by Score

Black Explosion (C)	25	50
Black Fist Lock (C)	25	50
Black Preparation (C)	25	50
Blue Forced Punch (C)	25	50
Blue Thrusted Blast (C)	25	50
Deadly Attack (C)	25	50
Flashback (C)	25	50
Gohan's Kick (C)	50	100
Gohan's Strike (C)	50	100
Namekian Crushing Hold (C)	25	50
Namekian Fist Dodge (C)	25	50
Namekian Flying Kick (C)	25	50
Namekian Foot Lunge (C)	25	50
Orange Dragon Aii (C)	25	50
Orange Uniting Strike (C)	25	50
Power Boost (C)	25	50
Red Anger Rising (C)	▲ 50	▲ 100



2002 Cell Games Saga Preview

Inserts in Android Saga Booster Packs.

Red Drop Kick (C)	25	50
Red Duck (C)	25	50
Red Fist Lunge (C)	25	50
Red Flying Attack (C)	25	50
Red Shifty Maneuver (C)	25	50
Saiyan Ali Strike (C)	25	50
Saiyan Blocking Technique (C)	25	50
Saiyan Energy Surprise (C)	25	50
Saiyan Fist Attack (C)	▲ 50	▲ 100
Saiyan Knee Block (C)	25	50
Saiyan Power Rush (C)	25	50
Saiyan Triple Blast (C)	25	50
Strength Training (C)	25	50
Time to Party (C)	▲ 50	▲ 100
Black Anticipation Drill (U)	50	100
Block Blasting Beam (U)	50	100
Double Black Attack Drill (U)	50	100
Black Hand Energy Blast (U)	50	100
Black Face Slap (U)	50	100
Black Recovery (U)	50	100
Black Saving Drill (U)	50	100
Black Shifting Drill (U)	50	100
Black Wrist Block (U)	50	100
Blue Arm Blast (U)	50	100
Blue Defensive Effect (U)	50	100
Blue Energy Arrow (U)	50	100
Blue Energy Blast (U)	50	100
Blue Prepared Drill (U)	50	100
Blue Recovery Drill (U)	50	100
Blue Pivot Kick (U)	50	100
Blue Stamina Drill (U)	50	100
Blue Total Resistance (U)	50	100
Brazing for Impact (U)	50	100
Caught in the Act (U)	50	100
Cell's Power Burst (U)	▲ 2.00	▲ 4.00
Cell's Instant Transmission (U)	1.00	2.00
Cell's Swift Strike (U)	1.00	2.00
Energy Rush (U)	50	100



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Q56	Everyone is Attacked! (U)	50	1.00
Q57	Fighting in Cover (U)	50	1.00
Q58	Cell's Backstab (U)	1.00	2.00
Q59	Namekian Restoration (U)	50	1.00
Q60	Namekian Dragon Blast (U)	50	1.00
Q61	Namekian Energy Spike (U)	50	1.00
Q62	Namekian Face Smack (U)	50	1.00
Q63	Namekian Piercing Beam (U)	50	1.00
Q64	Namekian Power Stance Drill (U)	50	1.00
Q65	Namekian Quick Blast (U)	50	1.00
Q66	Namekian Ready Drill (U)	50	1.00
Q67	Namekian Right Cross (U)	50	1.00
Q68	Namekian Scouting (U)	50	1.00
Q69	Orange Beatdown (U)	50	1.00
Q70	Orange Burning Aura Drill (U)	50	1.00
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Q72	Orange Energy Setup (U)	50	1.00
Q73	Orange Energy Shot (U)	50	1.00
Q74	Orange Fatal Attack (U)	50	1.00
Q75	Orange Aggressive Technique (U)	50	1.00
Q76	Orange Steady Drill (U)	50	1.00
Q77	Piccolo's Fury (U)	50	1.00
Q78	Prepared Dodge (U)	50	1.00
Q79	Protective Shelter (U)	50	1.00
Q80	Quick Combat Drill (U)	50	1.00
Q81	Red Energy Drill (U)	1.00	2.00
Q82	Red Energy Surprise (U)	1.00	2.00
Q83	Red Forward Stance Drill (U)	1.00	2.00
Q84	Red Overhand Stash (U)	1.00	2.00
Q85	Red Power Punch (U)	▲ 2.00	▲ 4.00
Q86	Red Shielded Strike (U)	1.00	2.00
Q87	Saiyan Energy Drill (U)	50	1.00
Q88	Saiyan Protectant Drill (U)	50	1.00
Q89	Saiyan Pride (U)	50	1.00
Q90	Senzu Drill (U)	50	1.00
Q91	Something Dangerous is Coming! (U)	50	1.00
Q92	Tien's Block (U)	50	1.00
Q93	Blue Windup Blast (R)	1.00	3.00
Q94	Cell Jr. 1 (Level 1) (R)	2.00	4.00
Q95	Injured (R)	1.00	3.00
Q96	Saiyan Face Smash (R)	2.00	4.00
Q97	Surprise Hit (R)	1.00	3.00
Q98	Cell Jr. 2 (Level 1) (R)	▲ 3.00	▲ 6.00
Q99	Goku's Farewell (R)	2.00	4.00
Q100	Korin's Tower (R)	1.00	3.00
Q101	The Power of the Dragon (R)	2.00	4.00
Q102	Megaton Bull Crusher (R)	▲ 4.00	▲ 8.00
Q103	Orange Energy Smash (R)	1.00	3.00
Q104	Blue Fist Smash (R)	1.00	3.00
Q105	Double Teaming (R)	1.00	3.00
Q106	Straining Rebirth Move (R)	1.00	3.00
Q107	Android 18's Effect (R)	2.00	4.00
Q108	Aura Crash (R)	2.00	4.00
Q109	Group Attack (R)	2.00	4.00
Q110	Orange Focused Attack (R)	1.00	3.00



Q111	Caught Off Guard Drill (R)	1.00	3.00
Q112	Vegeta's Anger Drill (R)	3.00	6.00
Q113	Who's da Man! (R)	2.00	4.00
Q114	Dende (Level 2) (R)	2.00	4.00
Q115	Cell Jr. 1 (Level 2) (R)	▲ 3.00	▲ 6.00
Q116	Goku's Dragon Ball Quest (R)	3.00	6.00
Q117	Chazke Village (R)	1.00	3.00
Q118	Vegeta's Surprised (R)	2.00	4.00
Q119	Gohan's Elbow Block (R)	2.00	4.00
Q120	Straining Destruction Move (R)	5.00	10.00
Q121	Cosmic Backlash (R)	▲ 6.00	▲ 12.00
Q122	Chiatsu (Level 2) (R)	3.00	6.00
Q123	Dragon's Victory (R)	5.00	10.00
Q124	Trunks, the Battler (UR)	▲ 8.00	▲ 16.00

2002 Cell Games Saga - Tuff Enuff

Random inserts in Cell Games Saga Boosters 30.00 60.00



Q125	Piccolo, the Defender (Level 5) (UR)	▲ 50.00	▲ 100.00

2002 World Games Saga Preview

	Inserts in Cell Games Saga Booster Packs.		
Q1	Celestial Games Begin (C)	1.00	3.00
Q2	Goku Helping Drill (C)	1.00	3.00
Q3	Gohan Meditates (U)	1.50	2.50
Q4	Gathering of Warriors (U)	1.50	2.50
Q5	Brothers in Training (R)	2.00	4.00
Q6	Chi-Chi on Attack (R)	2.00	4.00

Japanese Gaming Cards

1991 Carddass

Complete 8 Sets (1-35)	160.00	280.00
Manufactured by Bandai	25.00	45.00

1992 Carddass GT1

Complete Set (1-42)	20.00	35.00
Manufactured by Bandai		

1993 Carddass GT2

Complete Set (43-93)	15.00	30.00
Manufactured by Bandai		

1994 Carddass GT3

Complete Set (94-135)	15.00	30.00
Manufactured by Bandai		

1991-96 Pull Pack

Manufactured by Bandai		
Set 1 (Cards 1-44) Nov 1991	35.00	60.00
Set 2 (Cards 45-88) Apr 1992	30.00	45.00
Set 3 (Cards 89-132) Jul 1992	25.00	40.00
Set 4 (Cards 133-176) Oct 1992	30.00	45.00
Set 5 (Cards 177-220) Feb 1993	25.00	40.00
Set 6 (Cards 221-264) May 1993	25.00	40.00
Set 7 (Cards 265-308) Aug 1993	25.00	40.00
Set 8 (Cards 309-352) Feb 1994	20.00	40.00
Set 9 (Cards 353-396) May 1994	20.00	40.00

Set 10 (Cards 397-440) Aug 1994	20.00	40.00
Set 11 (Cards 441-484) Nov 1994	20.00	40.00
Set 12 (Cards 485-528) Feb 1995	20.00	40.00
Set 13 (Cards 529-572) May 1995	15.00	30.00
Set 14 (Cards 573-616) Aug 1995	15.00	30.00
Set 15 (Cards 617-660) Nov 1995	15.00	30.00
Set 16 (Cards 661-704) Feb 1996	20.00	40.00

Complete Set (168)	150.00	200.00
Set 1 (Cards 1-42)	25.00	50.00
Set 2 (Cards 43-94)	25.00	50.00
Set 3 (Cards 95-126)	25.00	50.00
Set 4 (Cards 127-168)	25.00	50.00
Special Set (1-42)	40.00	60.00

PROMO CARDS

2001 Promo Gaming Cards

QK1	King Cold, the Mighty	10.00	20.00
QK2	Cooler (Video Promo)	3.00	6.00
QK3	Cooler, the Mighty (Video Promo)	3.00	6.00
QK4	Vegeta, the Shredder (Video Promo)	3.00	6.00
QK5	Super Saiyan Goku	▼ 15.00	▼ 30.00
QK6	Super Saiyan Gohan	▼ 15.00	▼ 30.00
QK7	Black Lunge (S2 Championship)	▼ 40.00	▼ 60.00
QK8	Victorious	150.00	250.00
QK9	Champion Drill	350.00	600.00

2002 Promo Gaming Cards

QJ1	Fatherly Advice (Judge card)	▲ 75.00	▲ 150.00
QJ2	Warriors Preparation	50.00	100.00
QJ3	Line Up	50.00	100.00
QJ4	Team Work Kamehameha	▲ 50.00	▲ 100.00
QJ5	Play Fighting (Toy insert)	8.00	16.00
QJ6	Violids's Head Kick (Toy insert)	8.00	16.00
QJ7	Huge Drill (Toy insert)	8.00	16.00
QJ8	Saiyan Training (Toy insert)	9.00	18.00
QJ9	Goku's Reunion (Toy insert)	8.00	16.00
QJ10	Blue Seizing Catch Drill (Toy insert)	6.00	10.00
QJ11	Excitement (Toy insert)	6.00	12.00
QJ12	Strike a Pose (Toy insert)	6.00	12.00
QJ13	Babidi's Evil Plans (Toy insert)	6.00	12.00
QJ14	Red Blowing Steam Drill (Toy insert)	6.00	12.00
QJ15	Saiyan Straight Shot (Toy insert)	6.00	12.00
QJ16	Stop Fighting (Toy insert)	6.00	12.00
QJ17	Z Warriors Band Together (Toy insert)	8.00	16.00
QJ18	Saiyan Knee Block (Toy insert)	8.00	15.00
QJ19	Make a Wish (Toy insert)	15.00	20.00
QJ20	Goku's Head Pull (Toy insert)	8.00	12.00
QJ21	Pose With Style (Toy insert)	8.00	12.00

Z Warriors Band Together

QJ20	Releasing the Sword (Toy insert)	5.00	10.00
QJ21	Cell's Final Battle	5.00	10.00
QJ22	Chi-Chi on Attack	3.00	6.00
QJ23	Gohan's Dragon Ball	3.00	6.00
QJ24	I Like To Watch	3.00	6.00
QJ25	Immortality	3.00	6.00
QJ26	Power Pole	▼ 10.00	20.00

1995 Ani-Mayhem Promo Cards

QBK1	Final Stand	6.00	12.00
QBK2	Gohan's Dragon Ball	6.00	12.00
QBK3	I Like To Watch	6.00	12.00
QBK4	Immortality	6.00	10.00
QBK5	Power Pole	▼ 10.00	20.00

2000 Burger King Promo Cards

QBK6	* Without figures		
QBK7	Goku's Attack	3.00	5.00
QBK8	Gohan's Anger	3.00	6.00
QBK9	Chi-Chi's Trick	2.00	4.00
QBK10	Piccolo's Revenge	2.00	4.00
QBK11	Frieza's Spirit	2.00	4.00
QBK12	Super Saiyan Goku's Power	3.00	5.00
QBK13	Vegeta's Smirk	3.00	5.00

DRAGON BALL Z

DRAGON BALL Z

DRAGON BALL Z

DRAGON

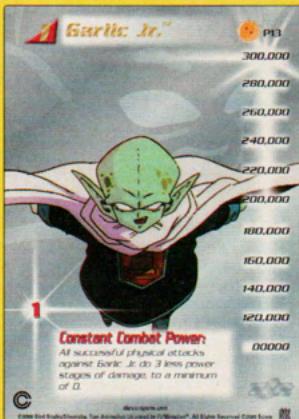
2000 Saiyan Saga Promo Cards

Gold foils were randomly inserted in DBZ videos.
Non-foils were inserts from Magazines.

QP1	Goku (Gold Foil) (DBZ Video)	25.00	45.00
QP2	Piccolo (Gold Foil) (DBZ Video)	5.00	10.00
QP3	Vegeta (Gold Foil) (DBZ Video)	8.00	16.00
QP4	Goku (Magazine Promo)	5.00	10.00
QP4	Raditz (Gold Foil) (DBZ Video)	8.00	12.00
QP5	Gohan (Gold Foil) (DBZ Video)	10.00	15.00
QP6	Krillin (Gold Foil) (DBZ Video)	10.00	15.00
QP7	Nappa (Gold Foil) (DBZ Video)	7.00	10.00
QP115	Nappa (Magazine Promo)	4.00	8.00

2000 Frieza Saga Promo Cards

QP1	It's Just Not Worth It!	12.00	18.00
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QP2	Captain Ginyu Transformed	7.00	14.00
QP3	Calming Sanctuary	8.00	16.00
QP4	Dragons Glare	6.00	12.00
QP5	Frieza's Force Bubble	4.00	8.00
QP6	The Last Wish	12.00	20.00
QP7	Friends Help Friends	12.00	20.00
QP8	Goku's Good Swift Kick	10.00	25.00
QP9	Red Blocking Hand	8.00	12.00
QP10	Orange Forceful Kick	12.00	25.00
QP11	Vegeta's Lunge	25.00	40.00
QP12	Frieza (Hi-Tech) (Redemption)	10.00	20.00
QP13	Garlic Jr. (Hi-Tech) (Redemption)	10.00	15.00
QP14	Trunks (Hi-Tech) (Redemption)	20.00	40.00
QP15	Captain Ginyu (Hi-Tech) (Redemption)	10.00	15.00
QP16	Spice (Hi-Tech) (Redemption)	10.00	15.00
QP17	Vinegar (Hi-Tech) (Redemption)	15.00	25.00

2001 Trunks Saga Promo Cards

Manufactured by Score



QP1	Android 18 (Trunks Saga Insert)	15.00	30.00
QP1	Trunks Defensive Crouch	5.00	10.00
QP2	Confrontation	8.00	15.00
QP3	Concentration Drill	7.00	12.00
QP4	Blue Battle Drill	5.00	10.00
QP5	Tien Stands Ready	5.00	10.00
QP6	King Cold's Sword Trick	3.00	6.00
QP7	Garlic Jr.'s Revenge	15.00	30.00

2000 Saiyan Saga Promo Cards

Manufactured by Score

QP1	The Eyes Have It	12.00	20.00
QP2	Foreboding Evidence (DBZ Cardgame.Com)	8.00	15.00
QP3	A Burst of Energy (Scrye)	4.00	8.00
QP4	Krillin's Search (Beckett DBZ Collector)	▼ 5.00	▼ 10.00
QP5	Android 19 Is Stuck	15.00	30.00
QP6	Krillin Is Ready (Irwin)	8.00	12.00
QP7	Android 18 Smiles (Retailer Exclusive/ Newsletter)	10.00	15.00
QP8	Yamcha's Right Cross (Inquest)	8.00	12.00
QP9	Goku's Hesitation (Z Warior Newsletter)	10.00	15.00
QP10	Planet Vegeta	12.00	20.00
QP11	Goku's Dashing Punch (GENCON)	17.00	35.00

2001 Android Saga Promo Cards

Manufactured by Score

QP1	Cell's Self Destruct	10.00	20.00
QP2	Cell's Domination	5.00	10.00
QP3	Kami's Idea (Volunteer Program)	15.00	30.00
QP4	He's Safe (Magazine Promo)	15.00	30.00
QP5	Just Thinking (Web offer)	8.00	16.00
QP6	Land in Pain	8.00	16.00
QP7	It's all about time (Capsule Corp Set)	10.00	20.00
QP8	Trunks Thinking	10.00	20.00
QP9	Looking Good (Inquest)	3.00	6.00
QP10	Piccolo's First Block (Mall Tour)	5.00	15.00

2002 Cell Saga Promo Cards

Manufactured by Score

QP1	Pikkon	5.00	10.00
QP2	Cell Jr's Flight (TBA)		
QP3	A Father Struggles (Event Promo)		
QP4	Vegeta is Lurking (Inquest)	▼ 8.00	▼ 15.00
QP5	Yamcha's Revenge (Event)	8.00	15.00
QP6	Goku Changes (Convention)	3.00	6.00
QP7	Vegeta at Full Power (Scrye)	5.00	10.00
QP8	Can He Do That (Beckett Newstand)	5.00	10.00
QP9	Massive Technology (Mail)		
QP10	A Radic Memory (TBA)		
QP11	Krillin's Surprise (Summer 2002)		

2002 Score Wrapper Redemption Promo Cards

Cards are redeemed by mail

QP1	Android 15 (Lvl 1) (HT)	3.00	6.00
QP2	Android 15 (Lvl 2) (HT)	3.00	6.00
QP3	Android 16 (Lvl 1) (HT)	4.00	8.00
QP4	Android 16 (Lvl 2) (HT)	4.00	8.00
QP5	Android 17 (Lvl 1) (HT)	4.00	8.00
QP6	Android 17 (Lvl 2) (HT)	4.00	8.00
QP7	Android 18 (Lvl 1) (HT)	4.00	8.00
QP8	Android 18 (Lvl 2) (HT)	4.00	8.00
QP9	Cell Stage One (HT)	▼ 5.00	▼ 10.00
QP10	Cell (Level 2) (HT)	▼ 5.00	▼ 12.00
QP11	Super Saiyan Vegeta (Level 1)	10.00	15.00
QP12	King Kai's New Home		
QP13	Goku's House		

TRADING CARDS

2001 Dragon Ball

QP1	Complete Set (100)		
QP1	Unopened Box (24 Packs)	25.00	40.00
QP1	Unopened Pack (6 Cards)	1.00	2.00
QP1	Common Cards (Not listed)	25	50
QP1	Arbox		
QP5	Goku	50	100
QP13	Goku	50	100
QP16	Goku	50	100
QP19	Goku	50	100
QP35	Goku	50	100
QP36	Goku	50	100
QP40	Flying Goku	50	100
QP41	Goku	50	100
QP48	Goku	50	100
QP49	Goku	50	100
QP53	Goku	50	100
QP54	Goku	50	100
QP56	Goku	50	100
QP58	Goku	50	100
QP62	Goku	50	100
QP79	Goku	50	100
QP81	Goku	50	100

2001 Dragon Ball Chrome Inserts

Holo-Chrome version (Ultra Rare)

QP1	Goku	.50	1.00
QP5	Goku	.50	1.00
QP7	Goku	.50	1.00
QP8	Bulma and Bulma	2.00	4.00
QP10	Bulma and Bulma	2.00	4.00
QP11	Goku, Jackie Chun, Yamcha, and Krillin	1.00	3.00
QP12	Goku, Jackie Chun, Yamcha, and Krillin	1.00	3.00
QP13	Goku	1.00	3.00
QP14	Goku	1.00	3.00
QP15	Goku	1.00	3.00
QP16	Goku	1.00	3.00
QP17	Goku	1.00	3.00
QP18	Goku	1.00	3.00
QP19	Goku	1.00	3.00
QP20	Goku	1.00	3.00
QP21	Goku	1.00	3.00
QP22	Goku	1.00	3.00
QP23	Goku	1.00	3.00
QP24	Goku	1.00	3.00
QP25	Goku	1.00	3.00
QP26	Goku	1.00	3.00
QP27	Goku	1.00	3.00
QP28	Goku	1.00	3.00
QP29	Goku	1.00	3.00
QP30	Goku	1.00	3.00
QP31	Goku	1.00	3.00
QP32	Goku	1.00	3.00
QP33	Goku	1.00	3.00
QP34	Goku	1.00	3.00
QP35	Goku	1.00	3.00
QP36	Goku	1.00	3.00
QP37	Goku	1.00	3.00
QP38	Goku	1.00	3.00
QP39	Goku	1.00	3.00
QP40	Goku	1.00	3.00
QP41	Goku	1.00	3.00
QP42	Goku	1.00	3.00
QP43	Goku	1.00	3.00
QP44	Goku	1.00	3.00
QP45	Goku	1.00	3.00
QP46	Goku	1.00	3.00
QP47	Goku	1.00	3.00
QP48	Goku	1.00	3.00
QP49	Goku	1.00	3.00
QP50	Goku	1.00	3.00
QP51	Goku	1.00	3.00
QP52	Goku	1.00	3.00
QP53	Goku	1.00	3.00
QP54	Goku	1.00	3.00
QP55	Goku	1.00	3.00
QP56	Goku	1.00	3.00
QP57	Goku	1.00	3.00
QP58	Goku	1.00	3.00
QP59	Goku	1.00	3.00
QP60	Goku	1.00	3.00
QP61	Goku	1.00	3.00
QP62	Goku	1.00	3.00
QP63	Goku	1.00	3.00
QP64	Goku	1.00	3.00
QP65	Goku	1.00	3.00
QP66	Goku	1.00	3.00
QP67	Goku	1.00	3.00
QP68	Goku	1.00	3.00
QP69	Goku	1.00	3.00
QP70	Goku	1.00	3.00
QP71	Goku	1.00	3.00
QP72	Goku	1.00	3.00
QP73	Goku	1.00	3.00
QP74	Goku	1.00	3.00
QP75	Goku	1.00	3.00
QP76	Goku	1.00	3.00
QP77	Goku	1.00	3.00
QP78	Goku	1.00	3.00
QP79	Goku	1.00	3.00
QP80	Goku	1.00	3.00
QP81	Goku	1.00	3.00

2000 Chromium Archive Collection

QP1	Complete Set (60)	30.00	40.00
QP1	Unopened Box (24 Packs)	25.00	45.00
QP1	Unopened Pack (6 Cards)	2.00	3.00
QP1	Common Cards (Not listed)	25	50
QP1	Arbox		
QP5	Goku	.50	1.00
QP13	Goku	.50	1.00
QP16	Goku	.50	1.00
QP19	Goku	.50	1.00
QP35	Goku	.50	1.00
QP36	Goku	.50	1.00
QP40	Goku	.50	1.00
QP41	Goku	.50	1.00
QP48	Goku	.50	1.00
QP49	Goku	.50	1.00
QP53	Goku	.50	1.00
QP54	Goku	.50	1.00
QP56	Goku	.50	1.00
QP58	Goku	.50	1.00
QP62	Goku	.50	1.00
QP79	Goku	.50	1.00
QP81	Goku	.50	1.00

1998 Dragon Ball Z (Series 2) Gold Chase Cards

QP1	Complete Set (72)	15.00	25.00

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BALL Z DRAGON BALL Z DRAGON BALL Z DRAGON BALL Z

2001 Hero Collection (Series 2)

Complete Set (84)	25.00	40.00
Booster Box (24 Packs)	30.00	40.00
Booster Pack (10 Cards)	2.00	4.00
Common Cards (Not listed)	25	50
Arbore JPPI Amada Co.		
PC Cards are Silver Etched		
WGL Cards are Ultra Rare Gold Stickers		
Goku	50	1.00
Videl Fighting	50	1.00
Piccolo	50	1.00
Trunks and Goten	50	1.00
Super Saiyan Goten	50	1.00
Super Saiyan Trunks	1.00	2.00
Great Saiyan	50	1.00
Trunks	50	1.00
Trunks with Goten	50	1.00
Vegeta with Goku	50	1.00
Gohan	50	1.00
Majin Vegeta	50	1.00
Super Saiyan Gohan	50	1.00
Gohan riding a bike	50	1.00
Super Saiyan Goku	50	1.00
Goku sparring	50	1.00
Gohan	50	1.00
Gohan	50	1.00
Krillin	50	1.00
Krillin and Android 18	50	1.00
Super Saiyan Gohan	3.00	5.00
Vegeta, Krillin, and Piccolo (Prism)	2.00	4.00
Hercule and Videl (Prism)	2.00	4.00
Super Saiyan (Prism)	3.00	5.00
Gohan and Goku (Prism)	2.00	4.00
Goku, Chi-Chi, Gohan, Gohan (Prism)	2.50	5.00
Android 18, Maron, Krillin (Prism)	2.00	4.00
S.S. Gohan, S.S. Goku, S.S. Goten (Prism)	3.00	6.00
Videl with Gohan (Prism)	2.00	4.00
Piccolo, S.S. Goku, and Vegeta (Prism)	3.00	6.00
Goku, Goten, Trunks, Vegeta (Prism)	3.00	6.00
Vegeta with Trunks (Prism)	3.00	6.00
S.S. Gohan and S.S. Trunks (Prism)	4.00	8.00

2001 Hero Collection (Series 2) Autographs

Randomly inserted in Hero Collection (Series 2). Numbered to 200.		
Goku/Edwards	15.00	30.00
Young Trunks/Bailey	15.00	30.00
Vegeta/Sabat	25.00	40.00
Gohan/Hebert	15.00	30.00
Goku/Schemmel	25.00	40.00

2001 Hero Collection (Series 2) Silver Etched

Randomly inserted in Hero Collection (Series 2)	50.00	75.00
Trunks and Goten	5.00	10.00
Supreme Kai	3.00	6.00
Krillin vs. Pitara	3.00	6.00
Super Saiyan Gohan	5.00	10.00
Android 18	5.00	10.00
Mr. Boo	3.00	6.00
Goku	6.00	12.00
Bebidi	3.00	6.00
Super Saiyan Trunks	▲ 4.00	▲ 8.00
Goku	4.00	8.00
Super Saiyan Goten	6.00	12.00
Super Saiyan Gohan	4.00	8.00
Piccolo	3.00	6.00
Majin Vegeta	6.00	12.00
Videl (short hair)	3.00	6.00
Goten	3.00	6.00

2001 Hero Collection (Series 2) Ultra Rare Gold Stickers

Randomly inserted in Hero Collection (Series 2)	30.00	60.00
Super Saiyan Vegeta	10.00	20.00
Super Saiyan Goten	10.00	20.00
Gohan with Hercule and Videl (short hair)	10.00	20.00

2001 Hero Collection (Series 3)

Complete Set (84)	25.00	40.00
Booster Box (24 Packs)	40.00	60.00
Booster Pack (10 Cards)	3.00	6.00
Common Cards (Not listed)	25	50
Arbore JPPI Amada Co.		
PC Cards are Silver Etched		
WGL Cards are Ultra Rare Gold Stickers		
Trunks	50	1.00
Gohan	50	1.00

Q250	Majin Vegeta	50	1.00
Q251	Majin Vegeta	50	1.00
Q256	Majin Vegeta	50	1.00
Q257	Majin Vegeta	50	1.00
Q261	Goku	50	1.00
Q267	Goku	50	1.00
Q268	S.S. Goku	50	1.00
Q269	S.S. Goku 3	50	1.00
Q271	Goku	50	1.00
Q272	S.S. Gohan	1.50	3.00
Q274	S.S. Gohan	1.00	2.00
Q275	Goku	50	1.00



2001 Hero Collection (Series 3) Ultra Rare Gold Stickers

Randomly inserted in Hero Collection (Series 3)		
WGL1 S.S. Goku v/S. Vegeta	6.00	12.00
WGL2 S.S. Gotenks/Trunks	5.00	10.00
WGL3 S.S. Gohan Piccolo	6.00	12.00

JAPANESE TRADING CARDS

1996 Dragonball GT

Complete Set (101)	30.00	50.00
Unopened Box (15 Packs)	35.00	60.00
Unopened Pack (12 Cards)	3.00	5.00

TOYS

ACTION FIGURES

1995 Bandai 2 Inch Dragon Ball Figures

Bulma	6.00	12.00
Chi-Chi		
Emperor Pilaf		
Goku		
Krillin		
Launch		
Master Roshi	5.00	10.00
Oolong	6.00	12.00
Ox-King		
Puar		
Yamcha		

1998 Bandai 5 Inch Action Figures

Goku	10.00	20.00
Piccolo	15.00	30.00



1998 Irwin Series 2

Gohan	20.00	25.00
Goku	10.00	15.00
Piccolo	12.00	18.00
Super Saiyan Broly	40.00	60.00
Super Saiyan Gohan	25.00	40.00
Super Saiyan Goku	20.00	30.00
Super Saiyan Vegeta	15.00	30.00

1998 Irwin Series 3

Cell	20.00	30.00
Goten	10.00	15.00
Great Saiyan	20.00	35.00
Trunks	12.00	20.00
Super Saiyan Gohan	20.00	30.00
Super Saiyan Trunks	30.00	50.00

1999 Irwin Series 4

Gogita	20.00	40.00
Goku	8.00	12.00
Majin Boo	6.00	10.00
Mr. Boo	10.00	20.00
Super Saiyan Goku	8.00	12.00
Vegeta	8.00	12.00
Vegito	8.00	12.00

2000 Burger King Figures

(prices include cards)		
Goku	3.00	▲ 6.00
Gohan	3.00	▲ 6.00
Krillin	3.00	5.00
Piccolo	3.00	5.00
Freiza	3.00	5.00
Super Saiyan Goku	3.00	▲ 6.00
Vegeta	3.00	4.00

2002 Burger King Figures

Cooler Blast	1.00	2.00
Ki Flying Krillin	1.00	2.00
Masekko Blast Gohan	1.00	2.00
Piccolo	1.00	2.00
Super Saiyan Goku	▲ 2.00	▲ 4.00

1999 Irwin 3 Inch Bendables

Goku	3.00	6.00
Gotenks	2.00	4.00

1999 Irwin Series 7

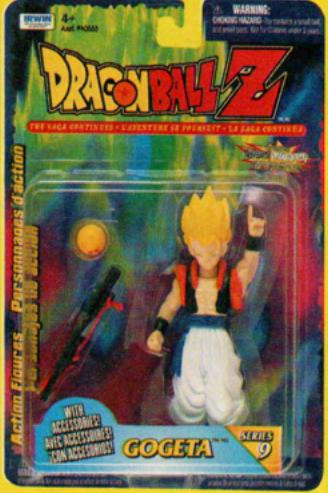
Broly	25.00	50.00
Goten	▲ 12.00	▲ 20.00
Gotenks	▲ 12.00	▲ 20.00

DRAGON BALL Z

DRAGON BALL Z

DRAGON BALL Z

DRAGO

<input type="checkbox"/> Trunks	8.00	12.00
<input type="checkbox"/> Vegeta	8.00	12.00
2000 Irwin Series 8		
<input type="checkbox"/> Gotenks (black hair)	15.00	30.00
<input type="checkbox"/> Gotenks (yellow hair)	10.00	15.00
<input type="checkbox"/> Super Saiyan Goku	8.00	15.00
<input type="checkbox"/> Super Saiyan Goku 3	10.00	15.00
<input type="checkbox"/> Vegito	10.00	18.00
2000 Irwin Series 9		
<input type="checkbox"/> Bardock	16.00	25.00
<input type="checkbox"/> Gogeta	15.00	25.00
<input type="checkbox"/> Goku	8.00	12.00
<input type="checkbox"/> Majin Boo	8.00	12.00
<input type="checkbox"/> Minoshuya	8.00	12.00
		
2000 Irwin Series 10		
<input type="checkbox"/> Bardock	12.00	25.00
<input type="checkbox"/> Krillin	6.00	10.00
		
2000 Irwin Series 11		
<input type="checkbox"/> Frieza	10.00	15.00
<input type="checkbox"/> Gohan	12.00	20.00
<input type="checkbox"/> Goku	12.00	20.00
<input type="checkbox"/> Piccolo	12.00	20.00

<input type="checkbox"/> Super Saiyan Vegeta	15.00	25.00
<input type="checkbox"/> Vegeta	10.00	15.00
2000 Irwin Series 12		
<input type="checkbox"/> Super Saiyan Broly	20.00	40.00
<input type="checkbox"/> Super Saiyan Gohan	20.00	40.00
<input type="checkbox"/> Super Saiyan Goku	20.00	40.00
<input type="checkbox"/> Super Saiyan Trunks	20.00	40.00
<input type="checkbox"/> Super Saiyan Vegito	14.00	20.00
<input type="checkbox"/> Vegeta	15.00	20.00
2000 Irwin Series 13		
<input type="checkbox"/> Frieza	6.00	10.00
<input type="checkbox"/> Goku	6.00	10.00
<input type="checkbox"/> Minoshuya	6.00	10.00
<input type="checkbox"/> Piccolo	6.00	10.00
<input type="checkbox"/> Vegeta	6.00	10.00
2000 Irwin Series 1 Fully Articulated		
Also known as Series 14		
<input type="checkbox"/> Buu with Ginyu Frog	▲ 25.00	40.00
<input type="checkbox"/> Garlic Jr. with Orb	12.00	20.00
<input type="checkbox"/> Master Roshi with Turtle	10.00	15.00
<input type="checkbox"/> Nappa	10.00	15.00
<input type="checkbox"/> Raditz	20.00	35.00
2000 Irwin Series 2 Fully Articulated		
Also known as Series 15		
<input type="checkbox"/> Buu	12.00	20.00
<input type="checkbox"/> Chi-Chi	20.00	40.00
<input type="checkbox"/> Chiaotzu	10.00	15.00
<input type="checkbox"/> Frieza II	12.00	20.00
<input type="checkbox"/> Gohan	6.00	12.00
<input type="checkbox"/> Yajirobe with Korin		
2000 Irwin Series 3 Fully Articulated		
Also known as Series 16		
<input type="checkbox"/> Chi-Chi	▲ 20.00	▲ 35.00
<input type="checkbox"/> Dende	12.00	20.00
<input type="checkbox"/> Future Trunks	10.00	20.00
<input type="checkbox"/> King Kai with Bubbles	10.00	15.00
<input type="checkbox"/> Krillin	10.00	15.00
<input type="checkbox"/> Gotenks & Krillin	8.00	12.00
<input type="checkbox"/> Gotenks & Trunks	10.00	15.00
<input type="checkbox"/> Krillin & Gohan	8.00	12.00
<input type="checkbox"/> Krillin & Trunks	12.00	20.00
<input type="checkbox"/> Minoshuya & Gotenks (Black Hair)	8.00	12.00
<input type="checkbox"/> Minoshuya & Gotenks (Yellow Hair)	10.00	15.00
2001 Irwin Series 4 Fully Articulated		
Also known as Series 17		
<input type="checkbox"/> Android 17	▼ 8.00	▼ 16.00
<input type="checkbox"/> Android 18	▼ 8.00	▼ 16.00
<input type="checkbox"/> Goku	9.00	15.00
<input type="checkbox"/> Piccolo	▲ 10.00	15.00
<input type="checkbox"/> Vegeta	10.00	20.00
2001 Irwin Series 5 Fully Articulated		
Also known as Series 18		
<input type="checkbox"/> Dr. Gero	10.00	15.00
<input type="checkbox"/> S.S. Gohan	12.00	18.00
<input type="checkbox"/> S.S. Goku	12.00	18.00
<input type="checkbox"/> S.S. Vegeta	9.00	15.00
<input type="checkbox"/> Teen Trunks	12.00	18.00
2001 Irwin Series 6 Fully Articulated		
Also known as Series 19		
<input type="checkbox"/> Android 16	7.00	12.00
<input type="checkbox"/> Android 19	8.00	12.00
<input type="checkbox"/> Perfect Cell w/ Cell Jr's	15.00	25.00
<input type="checkbox"/> S.S. Goku	8.00	15.00
<input type="checkbox"/> S.S. Trunks	10.00	15.00
2002 Irwin Series 7 Fully Articulated		
Also known as Series 20		
<input type="checkbox"/> Goku	8.00	16.00
<input type="checkbox"/> Great Sayaman	9.00	18.00
<input type="checkbox"/> Majin Vegeta (Error)	15.00	30.00
<input type="checkbox"/> Spopovich	10.00	20.00
<input type="checkbox"/> S.S. Teen Gohan	8.00	16.00
2002 Irwin Series 8 Fully Articulated		
Also known as Series 21		
<input type="checkbox"/> Dabura	▲ 10.00	▲ 20.00
<input type="checkbox"/> Goku	10.00	20.00
<input type="checkbox"/> S.S. Gohan	8.00	16.00
<input type="checkbox"/> S.S. Trunks and S.S. Gohan		
<input type="checkbox"/> Videl w/ Dinosuar	▲ 8.00	▲ 16.00

2001 Irwin Blasting Energy Figures (Series 1)		
<input type="checkbox"/> Frieza	10.00	15.00
<input type="checkbox"/> Ginyu	6.00	10.00
<input type="checkbox"/> Goku	8.00	15.00
<input type="checkbox"/> Piccolo	6.00	10.00
<input type="checkbox"/> S.S. Goku	8.00	15.00
<input type="checkbox"/> Vegeta	9.00	18.00
2001 Irwin Blasting Energy Figures (Series 2)		
<input type="checkbox"/> Frieza	10.00	15.00
<input type="checkbox"/> Imperfect Cell	15.00	30.00
<input type="checkbox"/> Krillin	10.00	15.00
<input type="checkbox"/> Gohan	10.00	15.00
<input type="checkbox"/> S.S. Future Trunks	12.00	25.00
2000 Irwin Energy Blasters		
<input type="checkbox"/> S.S. Gohan	10.00	18.00
		
2000-01 Irwin Exclusive Toys		
<input type="checkbox"/> Butter, Raditz, Master Roshi, Turtle	15.00	30.00
<input type="checkbox"/> Future Trunks, Goku, Tien, Piccolo	30.00	40.00
<input type="checkbox"/> Krillin, Future Trunks (GA Music)	15.00	25.00
<input type="checkbox"/> Teen Trunks (Gold Hair) (EB)	8.00	16.00
<input type="checkbox"/> Teen Trunks (Silver Hair) (Beckett)	10.00	20.00
<input type="checkbox"/> Android 16 (Metallic) (Irwin)	10.00	15.00
<input type="checkbox"/> Perfect Cell and Cell Jr (Beckett)	▲ 18.00	▲ 30.00
<input type="checkbox"/> S.S. Trunks (Metallic) (Irwin)	15.00	30.00
2000-01 Irwin Accessories		
<input type="checkbox"/> Nimbus Cloud w/ Goku	10.00	25.00
<input type="checkbox"/> Jet Momonga w/ S.S. Gohan	15.00	30.00
<input type="checkbox"/> Reiju Chamber w/ G.O.D. S.S. Gohan	20.00	40.00
<input type="checkbox"/> Sky Bike #41 w/ S.S. Gohan	15.00	30.00
<input type="checkbox"/> Time Capsule w/ Trunks	20.00	40.00
2000-01 Irwin Capsules		
(Diecast Capsule with Figure)		
<input type="checkbox"/> Bulma's Racing Pod	5.00	10.00
		
2000 Posable Clip-On Figures		
<input type="checkbox"/> Frieza's Space Pod	6.00	10.00
<input type="checkbox"/> Goku with Namekian Ship	6.00	10.00
<input type="checkbox"/> Master Roshi with Capsule Spaceship	5.00	10.00
<input type="checkbox"/> Trunks Time Capsule	9.00	15.00
<input type="checkbox"/> Vegeta's Sayan Capsule	6.00	10.00
2000 Posable Clip-On Figures		
<input type="checkbox"/> Fun 4 All		
<input type="checkbox"/> Gohan	4.00	8.00
<input type="checkbox"/> Piccolo	4.00	8.00
<input type="checkbox"/> Super Saiyan Goku	4.00	8.00
<input type="checkbox"/> Vegeta	4.00	8.00
INTERNATIONAL TOYS		
1989 AB 2 Inch Super Guerriers Figures		
<input type="checkbox"/> AB Toys Europe		
<input type="checkbox"/> Set 1	10.00	15.00
<input type="checkbox"/> Set 2	10.00	15.00
<input type="checkbox"/> Set 3	10.00	15.00
<input type="checkbox"/> Set 4	10.00	15.00
<input type="checkbox"/> Set 5	10.00	15.00
<input type="checkbox"/> Set 6	10.00	17.00
<input type="checkbox"/> Set 7	10.00	15.00
<input type="checkbox"/> Set 8	15.00	20.00
<input type="checkbox"/> Set 9	10.00	15.00



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□ Set 10	10.00	15.00
□ Set 11	10.00	15.00
□ Set 12	10.00	17.00
□ Set 13	10.00	15.00
□ Set 14	10.00	15.00
□ Set 15	10.00	15.00
□ Set 16	10.00	15.00
□ Set 17	10.00	15.00
□ Set 22	10.00	15.00
□ Set 26	10.00	15.00
□ Set 29	20.00	30.00
□ Set 31	15.00	25.00

1989 AB 3 Inch Super Guerreries Flexible Figures

AB Toys Europe		
□ S.S. Goku	7.00	12.00
□ Janemba	8.00	15.00
□ Goten	7.00	12.00
□ S.S. Gotenks 3	8.00	16.00
□ Goku	8.00	16.00
□ S.S. Gotenks	7.00	12.00
□ Trunks	7.00	12.00
□ S.S. Gohan	8.00	16.00

1990 AB Super Guerreries Articule

Android 15	30.00	50.00
AB Toys Europe		
□ Bardock	8.00	16.00
□ Goku	6.00	12.00
□ Goten	10.00	15.00
□ Gotenks	12.00	20.00
□ Janemba	30.00	60.00



1998 AB 16 Inch Super Guerreries Figures

AB Toys Europe		
□ Android 13	12.00	20.00
□ Android 15	12.00	20.00
□ Bardock	10.00	15.00
□ Janemba	8.00	12.00
□ Goten	▲ 15.00	▲ 25.00
□ Majin Buu	▲ 10.00	▲ 15.00
□ S.S. Goku 3	25.00	40.00
□ Trunks	20.00	40.00
□ Vegeta	12.00	20.00
□ Videl	▲ 25.00	▲ 45.00

1990 AB Combat Sets

AB Toys Europe		
□ S.S. Gogeta Vs. Janemba	12.00	20.00
□ S.S. Goku Vs. Taurus	15.00	30.00
□ Gogeta Vs. Janemba	12.00	20.00
□ S.S. Vegeta Vs. S.S. Goku	15.00	30.00
□ Frieza Vs. Gohan	10.00	20.00
□ Peikou Vs. Goku	10.00	20.00

1989-98 AB Toys Accessories

Capsule Shuttle	25.00	45.00
Frieza's Spaceship	30.00	60.00
Gohan's Airplane	30.00	60.00
Mr. Satan's Car	30.00	60.00

1989 AB Model Kits

AB Toys Europe		
□ S.S. Gogeta	20.00	40.00
□ S.S. Goku 3	20.00	40.00
□ Tapion	50.00	75.00
□ Minoshia	35.00	50.00
□ S.S. Vegeta	15.00	30.00

2000 Mattel Dragon Ball Z Accessories

Distributed in Mexico		
□ Frieza's Spaceship	25.00	40.00
□ Gohan's Airplane	15.00	30.00
□ Goku's Motorcycle	25.00	40.00



1992 Super Collection

Manufactured by Bandai		
1/12 Scale		
Type: Soft Vinyl Colored Model		
□ Son Goku	60.00	80.00
□ Krillin and Son Gohan	50.00	75.00
□ Piccolo	▲ 70.00	▲ 90.00
□ Super Saiyan Gohan	▲ 75.00	▲ 100.00
□ Super Saiyan Goku	▲ 50.00	▲ 75.00
□ Super Saiyan Vegeta	▲ 50.00	▲ 75.00
□ Super Saiyan Trunks	100.00	150.00
□ Trunks	▲ 75.00	▲ 100.00
□ Vegeta	85.00	125.00

1992-98 Super Battle Collection

Bandai		
PROMO S.S. Goku, S.S. Trunks, S.S. Vegeta	250.00	400.00
□ VOL.00 Son Goku Perfect Version	▲ 30.00	▲ 40.00
□ VOL.1 Son Goku	30.00	50.00
□ VOL.2 Super Saiyan Son Gokou	20.00	30.00
□ VOL.3 Piccolo-Daimash	▼ 10.00	▼ 20.00
□ VOL.4 Vegeta	15.00	30.00
□ VOL.5 Trunks	20.00	30.00
□ VOL.6 Frieza	20.00	30.00
□ VOL.7 Super Vegeta	20.00	30.00
□ VOL.8 Son Gohan	12.00	16.00
□ VOL.9 Super Saiyan Son Gohan	20.00	40.00
□ VOL.10 Super Saiyan Broly	40.00	60.00
□ VOL.11 Perfect Cell	20.00	30.00
□ VOL.12 Super Saiyan Trunks	15.00	35.00
□ VOL.13 Super Saiyan Son Gokou	10.00	15.00
□ VOL.14 Great Saiyaman	8.00	15.00
□ VOL.15 Son Goten	12.00	16.00
□ VOL.16 Young Trunks	10.00	16.00
□ VOL.17 Super Saiyan Son Gokou 3	▲ 20.00	▲ 30.00

1990 AB Combat Sets

□ VOL.18 Gohan	12.00	15.00
□ VOL.19 Super Saiyan Vegeta	15.00	20.00
□ VOL.20 Majin Boo	12.00	20.00
□ VOL.21 Super Saiyan Gohan	15.00	25.00
□ VOL.22 Vegeto	15.00	25.00
□ VOL.23 Lean Majin Boo	10.00	16.00
□ VOL.24 Super Saiyan Gotenks	15.00	30.00
□ VOL.25 Son Gokou	15.00	20.00
□ VOL.26 Son Gohan Ultimate Version	20.00	40.00
□ VOL.27 Super Saiyan Vegeta	10.00	15.00
□ VOL.28 Son Gokou and Pan	15.00	20.00
□ VOL.29 Trunks and Gill	10.00	15.00
□ VOL.30 Young Super Saiyan Son Gokou	12.00	18.00
□ VOL.31 Super Saiyan Trunks	10.00	20.00

□ S.S. Trunks	9.00	16.00
□ Tien	8.00	15.00
□ Vegeta	8.00	15.00

1992 Bandai Model Kits

Released in Japan		
Super Son Gohan	12.00	20.00
Super Son Gokou	15.00	30.00
Goku, Trunks, S.S. Gohan, S.S. Trunks	20.00	40.00
Super Saiyan 3 Son Gokou	15.00	30.00
Fusion Gotenks	15.00	30.00
Gogeta	20.00	35.00

1989-98 Japanese Dragon Ball Plush

Bulma	15.00	25.00
Cell	15.00	30.00
Gohan	15.00	30.00
King Kai	7.00	12.00
Korin	7.00	12.00
Krillin	10.00	20.00
Master Roshi	9.00	15.00
Pan	15.00	25.00
Piccolo	15.00	30.00
Son Goku	▲ 15.00	▲ 25.00



1989-98 Dragon Ball GT Vol. 28 Super Battle Collection



2001 Mini-Resin Busts

Android 18	30.00	45.00
Cell (Georgia Music Exclusive)	30.00	45.00
Future Trunks (Georgia Music Exclusive)	30.00	45.00
Goku	30.00	45.00
Krillin	30.00	45.00
Perfect Cell	30.00	45.00
Piccolo	30.00	45.00

2001 Palisades

Android 18	30.00	45.00
Cell (Georgia Music Exclusive)	30.00	45.00
Future Trunks (Georgia Music Exclusive)	30.00	45.00
Goku	30.00	45.00
Krillin	30.00	45.00
Perfect Cell	30.00	45.00
Piccolo	30.00	45.00

2001 Irwin Model Kits

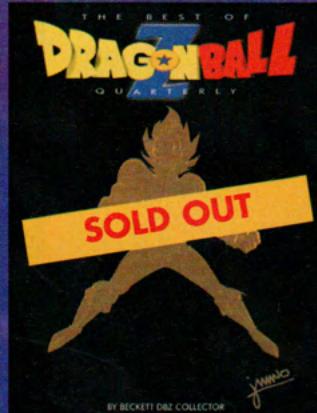
Future Trunks	9.00	17.00
Goku	8.00	15.00
Piccolo	10.00	15.00
S.S. Gohan	9.00	17.00
S.S. Goku	8.00	15.00

1994-99 Game Boy

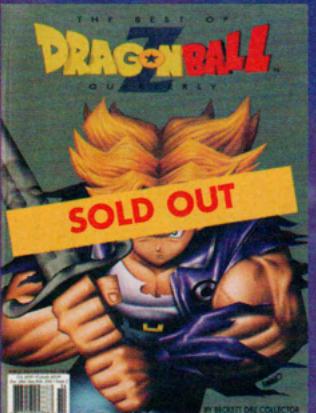
Stated prices include box and game booklet.		
Dragon Ball Z (JP) 1994	60.00	80.00
Dragon Ball Z (JP) 1995	60.00	80.00
Dragon Ball GT (JP)	60.00	90.00



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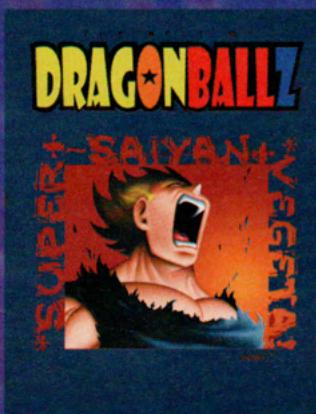
ISSUE NO. 1



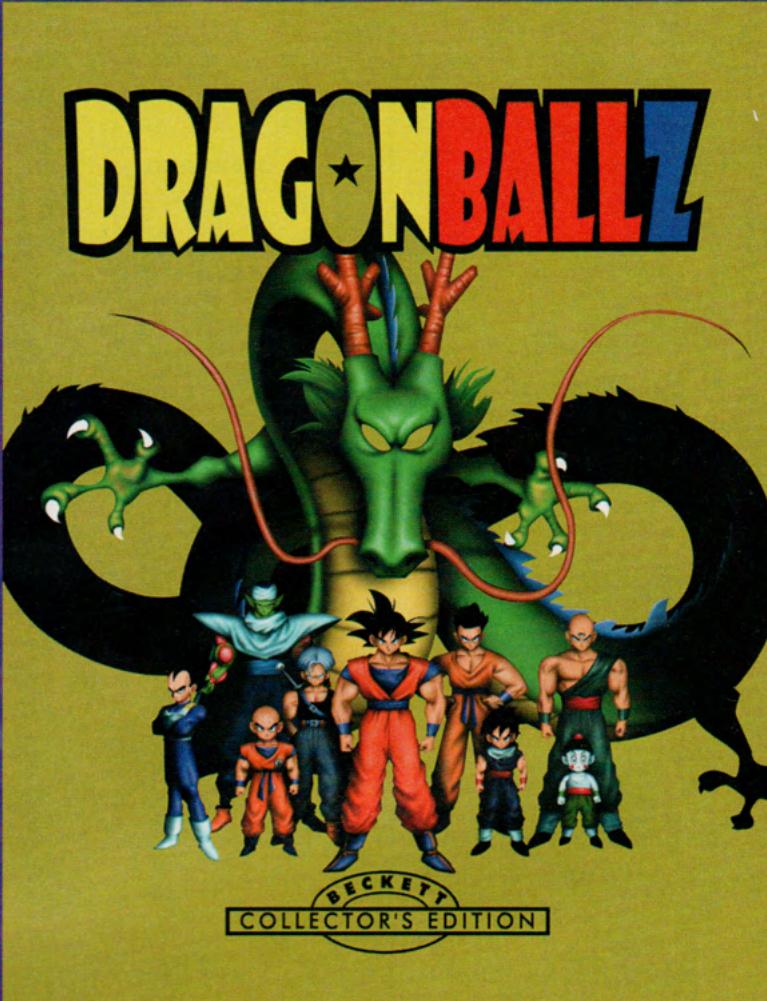
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DBZQ20

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SUPER SAIYAN SURVEY

Okay fans, here's your chance to fill out our survey. Tell us what you think about our **Dragon Ball Z Collector**. Give us a grade for every section. After you grade our magazine please answer the questions and you could win a FREE Beckett exclusive S.S. Trunks prism promo card. Ten lucky winners will be drawn from returned completed surveys.

Please write in a grade for every section and circle your three favorite areas of the magazine.

- A** Awesome. I loved it! **B** Very good. I enjoyed it.
- C** Good. It's okay. **D** Fair. This needs help.
- F** Poor. Forget this one.

Grade	Name of Section	Grade	Name of Section
—	Piccolo (Front Cover)	—	DBZ Poster
—	4 Master Roshi's Trivia	—	36 Contest: Irwin Toy Collection
—	6 The Z Files	—	40 DBZ Rulez
—	10 Who's Who	—	42 Price Guide
—	22 Contest: Game Boy	—	54 Fantastic Plastic
	Advance & Legacy of Goku	—	56 DBZ Online
—	24 DBZ Art Gallery	—	59 Cool Z Stuff
—	25 Jeff Amano Interview	—	Back Cover
—	33 Top 10 Cards		
—	34 Top 10 Toys		

1. Rank your favorite toy manufacturer on a scale of 1 to 7, (1 being the best)?
 AB Toy Bandai Irwin Mattel Hasbro McFarlane
2. Of the the current action figures available in the market, which one is your favorite? _____
3. What other character action figures would you like to see manufactured? _____
4. Do you own a copy of the new Legacy of Goku game for GBA? Yes No
5. If you could pick two characters to battle, who would they be? _____

COMMENTS

Thank you for filling out our survey. Please mail it to: **Beckett Dragon Ball Z Collector**, S.S. Survey #20, P. O. Box 803495, Dallas, Texas, 75248

Name _____ Age _____

City _____ **State** _____ **ZIP** _____

E-mail: info@mathworks.com

Enter to WIN a Game Boy Advance & Legacy of Goku on page 22, or Irwin toy collection on page 36. Rules

OFFICIAL RULES
NO PURCHASE NECESSARY. OPEN ONLY TO LEGAL U.S. RESIDENTS. VOID IN FLORIDA, PUERTO RICO AND WHERE PROHIBITED BY LAW. 1. SPONSOR: Becker Publications, Inc., 15850 Dallas Parkway, Dallas, TX 75248, 2. TO ENTER: Complete and mail official entry form to address listed on Contest. Or send all official entry form information on a 3½" x 5" index card to address listed on Contest. 3. LIMITATIONS: Each entry must be received by September 23, 2002. Only one entry per person. Open only to U.S. citizens. Employees of Sponsor, its respective parents, subsidiaries and agencies ("Entities"), and members of their immediate families, are ineligible. Entities are not responsible for printing errors or inaccuracies, incomplete, stolen, lost, illegible, mutilated, postaged, delayed or late entries by mail. Void where prohibited or restricted by law and subject to all federal, state and local laws and regulations. 4. PRIZES: Five (5) prizes will receive (1) Game Boy Advance Unit and (1)Legacy of Goku game for Game Boy Advance, and two winners will receive the Irwin toy collection on pg 36. Prizes are not redeemable for cash or transferable; and no substitutions allowed except, at Sponsor's sole discretion, a prize of equal or greater value may be substituted. All prizes will be awarded. 5. PROCEDURES: Sweepstakes begins June 10, 2002, and ends September 23, 2002. In random drawing on or about September 27, 2002, under supervision of Sponsor, winner will be selected from all eligible entries received. Odds of winning depend on number of eligible entries received. 6. WINNER: Will be notified by mail and phone on or about September 27, 2002; and prize shipment from 6 to 8 weeks thereafter. Return of notification or prize as undeliverable or any violation of contest rules will result in forfeiture of prize and disqualification from the contest. All taxes on prizes will solely winner's responsibility. Winner's name and city will be published in the following issue of Becker's Book World. 7. ENTRY REQUIREMENTS: To enter, you must be at least 18 years of age, or the age of majority in your state or province, whichever is greater, and must be a legal resident of the United States. 8. LIMITATIONS OF LIABILITY: By entering, participants release and hold harmless Entities, their subsidiaries, affiliates, directors, officers, employees, and agents from any and all liability for any injuries, loss or damage of any kind arising from or in connection with the contest or any prize won. Entities are not responsible for typographical, errors, lost, illegible, mutilated, postage due, misdirected, delayed or late entries or prizes; for any incorrect or inaccurate information, whether such errors are caused by hypographical errors, postal errors, or by any technical or human error which may occur in the processing of entries in the contest. If, for any reason, the contest is not capable of running as planned, including infection by computer virus, bugs, tampering, unauthorized intervention, fraud, technical failures, or any other causes beyond the control of Entities which corrupt or affect the administration, security, fairness, integrity or proper conduct of this contest, Entities reserve the right in their sole discretion to cancel, terminate, modify or suspend the contest. 9. DISCLAIMER OF WARRANTIES: ENTITIES MAKE NO WARRANTY, EXPRESS OR IMPLIED, ORAL OR WRITTEN, CONCERNING THIS CONTEST. ANY IMPLIED WARRANTY THAT MAY BE IMPOSED BY APPLICABLE LAW ARE LIMITED IN ALL RESPECTS TO THE DURATION OF THE CONTEST. IN NO EVENT WILL ENTITIES, THEIR DIRECTORS, OFFICERS, EMPLOYEES, AGENTS, AFFILIATES OR ANYONE ELSE INVOLVED IN THE CREATION OR OPERATION OF THIS CONTEST BE LIABLE FOR ANY DAMAGES WHATSOEVER, INCLUDING WITHOUT LIMITATION, DIRECT OR INDIRECT, INCIDENTAL, OR CONSEQUENTIAL DAMAGES. Some states do not allow limitations on how long an implied warranty lasts, so the above limitation may not apply to you. Some states do not allow the exclusion or limitation of incidental or consequential damages, so the above limitation or exclusion may not apply to you. You may also have other rights which may vary from state to state. Texas laws govern the operation of this contest, these Official Rules and all Disclaimers made herein, regardless of any State's choice of law principles, with a forum and venue of Dallas County, Texas. Becker Dragon Ball Z 2 Collector is not licensed by Toei or Funimation.

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FANTASTiC

A Wish List



I know it's not anywhere near Christmas, but I have a wish list for Irwin Toy. Even though their Dragon Ball Z figures are incredible compared to what has been done by other companies, there is always room for more improvement. It's not just a list of characters that would be nice to see as figures, but also a list of trends and ideas that I think they should take into consideration.

With no further ado, here is the Ultimate Irwin Toy Dragon Ball Z Wish list:

First, more figures with interchangeable heads and/or limbs would be a wonderful innovation. The Great Saiyaman figure is excellent proof that this concept can work. Another great example of this is Bandai's SBC Vol. 00, which comes with 4 heads—one for each version of Goku. If

By: Dan Hancock

Irwin could release each Saiyan figure with one regular head and one Super Saiyan head, that would be a totally cool!

DBZ action figure fans want to see more "action". Rather than Videl simply standing with a fist, perhaps we could see her in a fighting stance. The same goes for Chi-Chi and Android 18. They need some knee joints. This applies to the male figures as well. Fans would like to see more figures like Series 4 Goku that are posed in a battle-ready stance. Battle poses make great display pieces and help capture the time essence of the characters.

DBZ fans would love to see the action or light-up features in the regular figures as well. Of course, Irwin wants to keep the toys it is releasing current with the episodes on TV, but there is an overwhelming desire on the part of the fan community to see figures of some older characters. If there were a list of the most-wanted characters, it might contain these guys:



PLASTiC

For Irwin Toy



New Figure Wish List

Yamcha in a battle outfit

Irwin has plans to release a version of Yamcha in his yellow suit in Series 10. How about a Yamcha figure dressed for battle in his red gi (similar to Goku & Krillin's)? Yamcha was an incredible fighter, for a human, and it would be nice to be able to incorporate him into battle scenes with Nappa and Vegeta.

Frieza Form I

The only figure of Frieza's first form was made by Bandai for their energy-blasting series, and has the launcher in his mouth. How about a newly updated figure of Frieza for collectors. Frieza and his hover pod would make an excellent addition to the small vehicles line.

Imperfect Cell Form II

Cell's second form, halfway between a bug and a humanoid, is easily the character's most interesting form. It's big and bulky, and more menacing than his final form. What would make this figure especially cool would be for it to include two tails—one normal one, and one just big enough to absorb Android 18.

Non-Super Saiyan Trunks and Goten

Trunks and Goten are little kids, and while they spend a lot of their time fighting, they spend just as much time goofing off. Since the Super Saiyan figures of these guys look so serious, let's have some non-SS figures that look like they want to have fun. What would make these figures even better would be for them to come with a Mighty Mask outfit that they could wear.

These are just a few of my suggestions for Irwin Toy. What new DBZ figures would you like to see? If you'd like to comment or send in your ideas send me an email at <http://www.dragonballtoys.com>. *



DBZ ONLINE



By Ron Evry

Use Java To Create DBZ Web Sites

Since this column started, I have been simply amazed at the sheer number of people who have a real need to create a Dragon Ball web page. There has been no end to the variations on the simple theme of a cartoon series by fans of every age. The sites have ranged from simple ones offering some downloaded pictures, fan fiction, or role playing games, all the way to incredibly complex sites offering fan designed animations, chat rooms, and complex programming.

This time around, you will be let in on a secret that can make the difference in the complexity and professionalism of your own web page. With very little skill or effort, you will be able to actually write games, animations, and other interactive goodies using the Java programming language. And you do not have to be a programmer to do it!

What is Java?



The earliest web browsers used programming called HTML ("Hyper Text Markup Language"). While HTML is

still the basis for virtually all web sites (you can see the HTML code in most pages by choosing "View Source" from the top menu), a group of programmers decided that the language was too simple, so they created Java. Java is a special set of instructions that is now included in every web browser, and these instructions can be read on almost any computer being made today. The slogan of Java programmers is "write once, read on any platform."

As soon as Java became available, thousands of people around the planet started writing small pieces of code in the language to run on browsers. These pieces of code are called "applets." Many of these applets were uploaded to sites on the Internet and given away for free, with the idea that people could download them, change them around just a little bit and make their own custom programs.

Your Own Programming Creations

Have you ever seen text crawling across the bottom of the screen at a web page? Would you like to do that on your own web page? It's all done with a very simple Java Applet, which can easily be found in the page's html code. Just "View Source" and then it's simply a matter of copying and pasting the applet into your own page's html code and changing the scrolling text to whatever message you want.

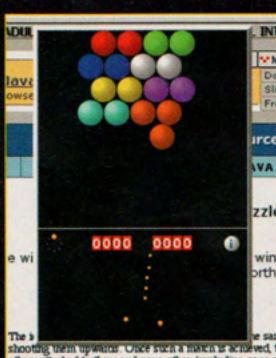
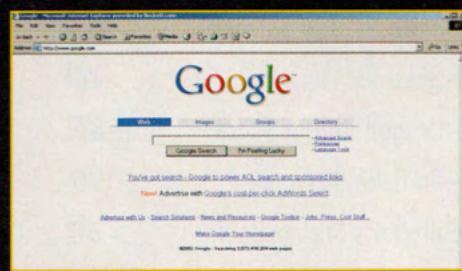
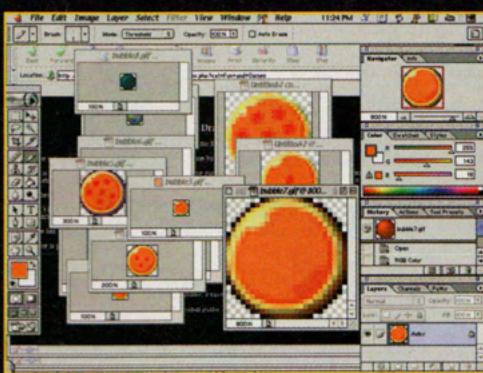
Okay, so you do need to know just a little bit about html coding. But not much! If you use a program like Front Page or Netscape Composer to make your web pages, there is always an option available for you to see the code the program generates and paste in something else.

There are lots of great pages to find, try out, and grab free Java code that you can

customize any way that pleases you. While much of the stuff you find is going to be easy to use, some of it is quite complex. If you start with the simple stuff, before long you'll be converting very complicated code on your own, and undoubtedly, some readers here might wind up learning enough about Java to write 100% original programs eventually!

The best way to find these pages is to go to a good search engine, like Google (<http://www.google.com>), and type in "free java code" as a search term. Literally thousands of pages will show up, and plenty of them offer great free code, and instructions how to use it on your own site.

Just for an experiment, I found a nice little game on <http://www.javafile.com/> called "Bubble Puzzle." It's a fun little game created by Xin Yang, whose original web page has unfortunately vanished. However, you can play the game at <http://www.javafile.com/games/bubbles/bubbles.php?cat=Fun+and+Games> and down-



load the Java code and pictures used in it from there, which is what I did. Next, I dragged all the little pictures of the colored bubbles into an image editor, and pasted little pictures of Dragon Balls in their place.

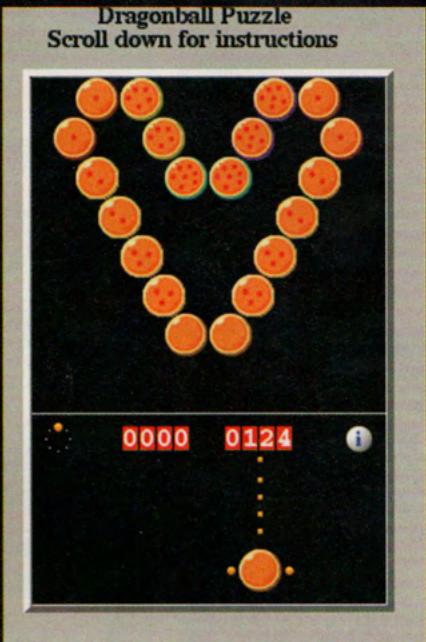
I rewrote the instructions just a little bit, changing the word "bubble" to "Dragon Ball," and uploaded the whole shebang to

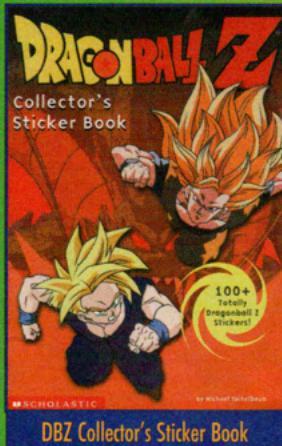
<http://www.ronevry.com/info.html>.

Once there, you can read the instructions, and click on a link to play the game. Now I know the game really doesn't have much to do with the real Dragon Ball storyline, but it was fun and easy to design, and perhaps even more challenging to play than the original version, since you have to count the tiny little stars on each Dragon Ball before you shoot it.

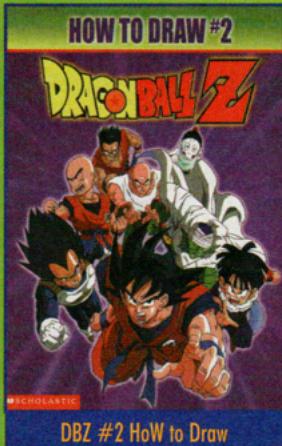
Have fun and we'll see you back next time with another exciting episode of DBZ Online!

In any event, I would love to see examples of Dragon Ball pages you have created with Java coded games, animations, and what-have-you. Send the addresses of those pages to me at ronevry@panix.com, and I'll write about some of them here. Please put "DBZ Readers Picks" in the subject line! Of course, while I can't answer every email or write about every page, but be assured that I do read every letter and (sooner or later) check out every site! ★

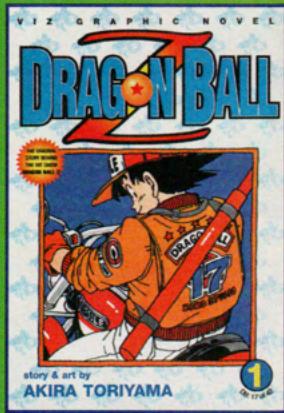




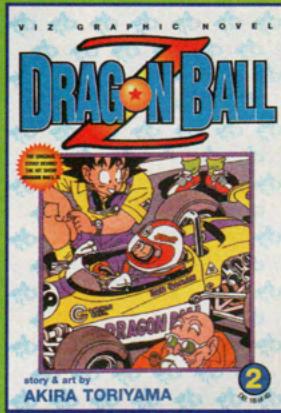
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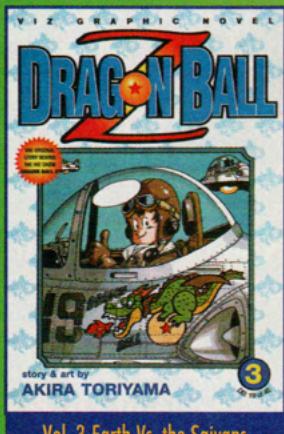
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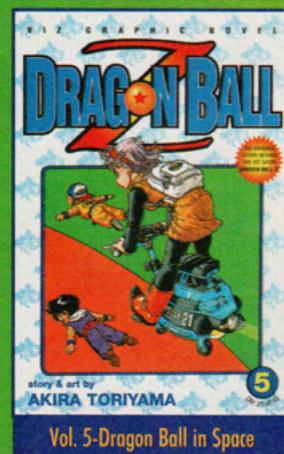
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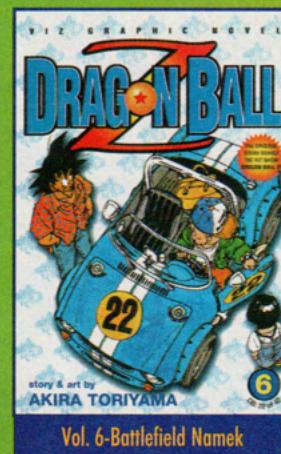
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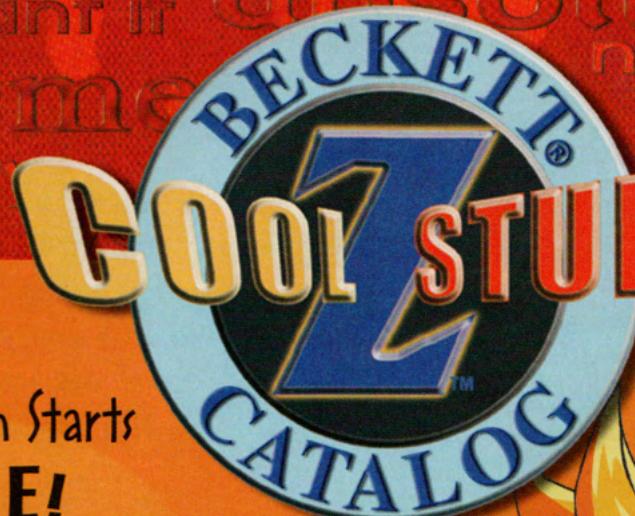
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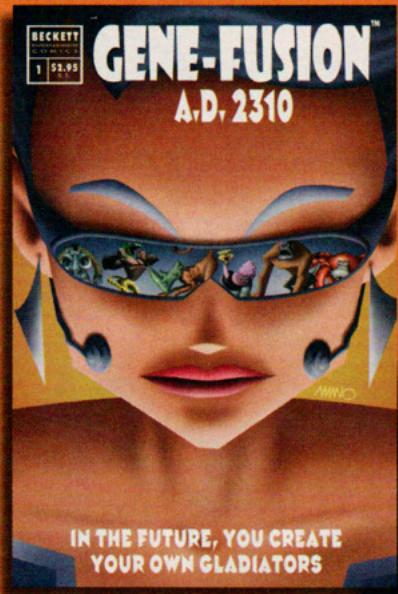
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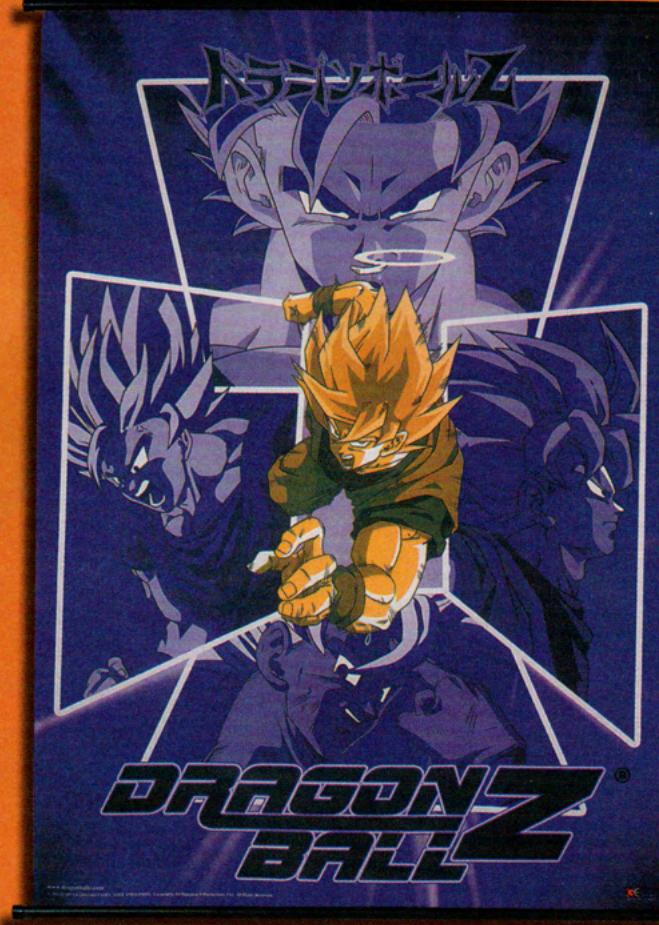
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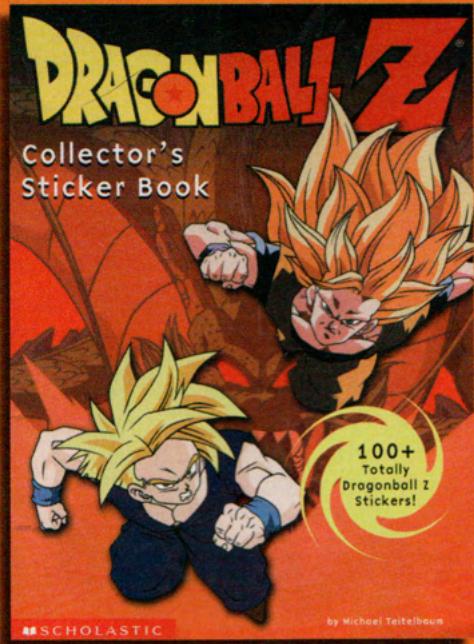
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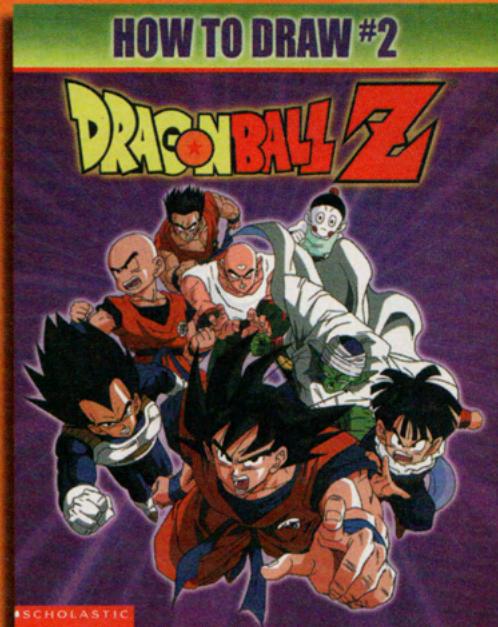
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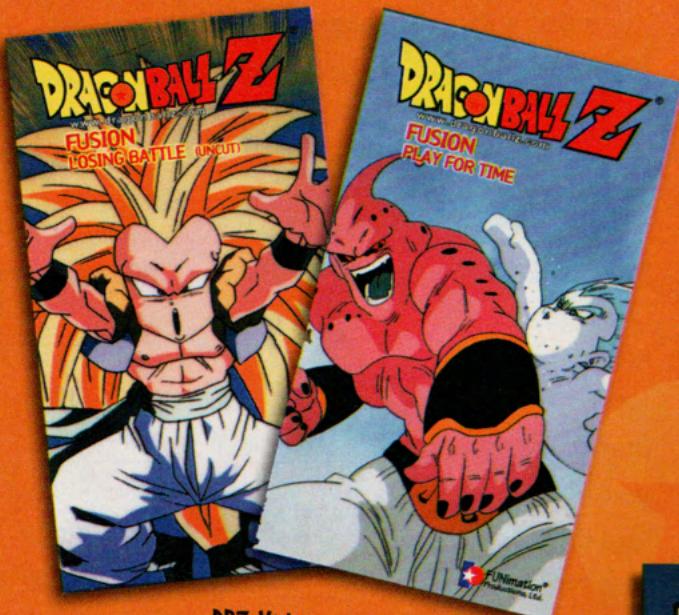
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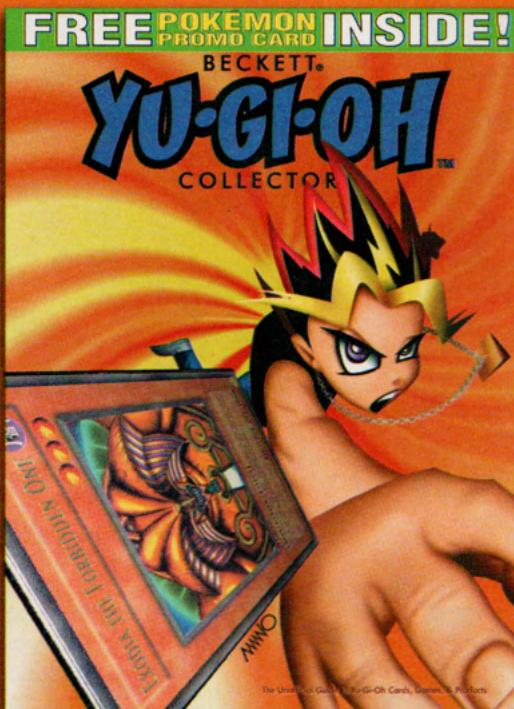
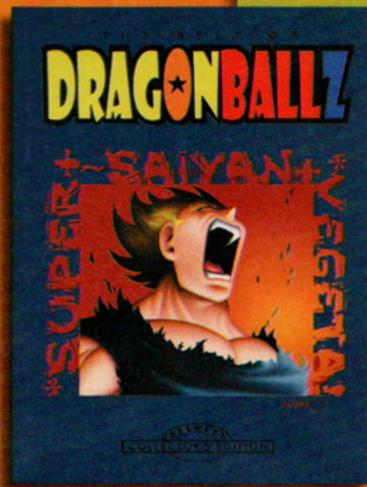


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